

MMM	MMM	AAAAAAAAA	CCCCCCCCCCCCC	RRRRRRRRRRRRR	000000000			
MMM	MMM	AAAAAAAAA	CCCCCCCCCCCCC	RRRRRRRRRRRRR	000000000			
MMM	MMM	AAAAAAAAA	CCCCCCCCCCCCC	RRRRRRRRRRRRR	000000000			
MMMMMM	MMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMMMMM	MMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMMMMM	MMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCC	RRRRRRRRRRRRR		000	000
MMM	MMM	AAA	AAA	CCC	RRRRRRRRRRRRR		000	000
MMM	MMM	AAA	AAA	CCC	RRRRRRRRRRRRR		000	000
MMM	MMM	AAAAAAAAAAAAAAAAA	CCC	RRR	RRR		000	000
MMM	MMM	AAAAAAAAAAAAAAAAA	CCC	RRR	RRR		000	000
MMM	MMM	AAAAAAAAAAAAAAAAA	CCC	RRR	RRR		000	000
MMM	MMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	AAA	AAA	CCCCCCCCCCCCC	RRR	RRR		000000000
MMM	MMM	AAA	AAA	CCCCCCCCCCCCC	RRR	RRR		000000000
MMM	MMM	AAA	AAA	CCCCCCCCCCCCC	RRR	RRR		000000000

```
FFFFFFFFF  IIIII  NN    NN  IIIII  SSSSSSS  HH    HH
FFFFFFFFF  IIIII  NN    NN  IIIII  SSSSSSS  HH    HH
FF         II    NN    NN  II    SS        HH    HH
FF         II    NN    NN  II    SS        HH    HH
FF         II    NN    NN  II    SS        HH    HH
FF         II    NNNN   NN  II    SS        HH    HH
FFFFFFFFF  II    NN    NN  II    SSSSSS    HHHHHHHHHH
FFFFFFFFF  II    NN    NN  II    SSSSSS    HHHHHHHHHH
FF         II    NN    NN  II    SS        HH    HH
FF         II    NN    NN  II    SS        HH    HH
FF         II    NN    NN  II    SS        HH    HH
FF         IIIII  NN    NN  IIIII  SSSSSSS  HH    HH
FF         IIIII  NN    NN  IIIII  SSSSSSS  HH    HH
                                     ....
                                     ....
                                     ....
                                     ....
```

```
LL         IIIII  SSSSSSS
LL         IIIII  SSSSSSS
LL         II    SS
LL         II    SS
LL         II    SS
LL         II    SS
LL         II    SSSSSS
LL         II    SSSSSS
LL         II    SS
LL         II    SS
LL         II    SS
LL         IIIII  SSSSSSS
LLLLLLLLLL IIIII  SSSSSSS
LLLLLLLLLL IIIII  SSSSSSS
```

(2)	101	DECLARATIONS
(3)	146	MAC\$SORT TABLE SORT SYMBOL TABLE ALPHABETICALLY
(4)	265	MAC\$FINISH ASM OUTPUT TRACEBACK, DEBUG INFO
(5)	396	PRINT SYMBOL TABLE IN ALPHABETICAL ORDER
(6)	498	PRINT PSECT SYNOPSIS
(7)	534	PRINT CROSS-REFERENCE IF REQUESTED
(8)	569	OUTPUT CPU AND ELAPSED TIME STATISTICS
(9)	611	PRINT MEMORY USE STATISTICS
(10)	660	PRINT MACRO LIBRARY USE STATISTICS
(11)	713	PRINT ERROR SUMMARY
(12)	786	PRINT COMMAND LINE
(13)	805	OUTPUT ONE PHASE OF CROSS REFERENCE
(14)	854	SET UP FOR NEW SUBTITLE AND CHECK NEW PAGE
(15)	896	OUTPUT SYMBOL NAME AND VALUE FOR DEBUG
(16)	943	OUTPUT PSECT RECORDS TO DEBUG
(17)	984	PRINT PSECT INFORMATION FOR 1 PSECT
(18)	1040	MATCH PSECT OPTIONS FOR PRINTING
(19)	1082	PRINT SYMBOL INFORMATION FOR ONE SYMBOL



```
0000 1      .TITLE MAC$FINISH      ROUTINES FOR FINISHING ASSEMBLY
0000 2      .IDENT 'V04-000'
0000 3
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 ++
0000 30 FACILITY:      VAX MACRO ASSEMBLER OBJECT LIBRARY
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 The VAX-11 MACRO assembler translates MACRO-32 source code into object
0000 35 modules for input to the VAX-11 LINKER.
0000 36
0000 37 ENVIRONMENT:  USER MODE
0000 38
0000 39 AUTHOR: Benn Schreiber, CREATION DATE: 25-AUG-78
0000 40
0000 41 MODIFIED BY:
0000 42
0000 43 V03-004 MTR0035      Mike Rhodes      2-Aug-1983
0000 44      Correct psect definition in symbol table listing when the
0000 45      blank psect has been removed.
0000 46
0000 47 V03-003 MTR0033      Mike Rhodes      22-Apr-1983
0000 48      Allow the removal of the blank psect if it is not referenced.
0000 49
0000 50 V03-002 MTR0031      Mike Rhodes      19-Apr-1983
0000 51      Remove obsolete reference to $MAC_TIRCMDDEF macro.
0000 52
0000 53 V03-001 MTR0025      Mike Rhodes      8-Feb-1983
0000 54      Modify routines PRT_PSECT SYNOP, PRT CROSS REF, PRT RUN TIM,
0000 55      PRT MLB_STATS, CREF_TREE_OUT, and NEW_SBT_CHK PAGE to write
0000 56      individual data records instead of having imbedded carriage
0000 57      control.
```

0000	58	:			
0000	59	:	V03.00	MTR0005	Mike Rhodes 15-Mar-1982
0000	60	:		Modify routine MAC\$DBG_PSECT to write a Position	
0000	61	:		Independent Data Reference (TIR\$C_STO_PIDR) instead	
0000	62	:		of the Store Long Word (TIR\$C_STO_LW).	
0000	63	:			
0000	64	:	V02.16	PCG0003	Peter George 07-May-1981
0000	65	:		Create bug which causes global symbols that have	
0000	66	:		been suppressed from the symbol table to have their	
0000	67	:		global symbol records suppressed.	
0000	68	:			
0000	69	:	V02.15	PCG0001	Peter George 06-Feb-1981
0000	70	:		Filter out creation of PSECT DST if ABS specified.	
0000	71	:			
0000	72	:	V02.14	CNH0035	Chris Hume 12-Jun-1980
0000	73	:		Prevented extraneous symbols at the end of two column (31	
0000	74	:		character) symbol table output.	
0000	75	:			
0000	76	:	V01.13	RN0022	R. Newland 31-Oct-1979
0000	77	:		Translate SY\$LP_LINES to set lines/page	
0000	78	:			
0000	79	:	V01.12	RN0013	R. Newland 27-Sep-1979
0000	80	:		Use new symbols for PSECT options processing	
0000	81	:			
0000	82	:	V01.11	RN0011	R. Newland 11-Sep-1979
0000	83	:		New Librarian support	
0000	84	:			
0000	85	:	V01.10	RN0008	R. Newland 29-Aug-1979
0000	86	:		31 character symbols	
0000	87	:			
0000	88	:	V01.09	RN0005	R. Newland 13-Aug-1979
0000	89	:		Variable symbol name storage	
0000	90	:			
0000	91	:	V01.08	RN0002	R. Newland 01-Feb-1979
0000	92	:		Changes for Source Update Merge, information messages	
0000	93	:		count and line number format	
0000	94	:			
0000	95	:			
0000	96	:	V01.06	BLS21346	B. Schreiber 29-DEC-1978
0000	97	:		Remove restriction that symbol must be referenced	
0000	98	:		and not absolute to be output to debugger.	
0000	99	:			
0000		--			



```
0000 101          .SBTTL  DECLARATIONS
0000 102  :
0000 103  : INCLUDE FILES:
0000 104  :
0000 105  :
0000 106  :
0000 107  : MACROS:
0000 108  :
0000 109
0000 110          $MAC_SYMBLKDEF          ;SYMBOL BLOCK DEFINITIONS
0000 111          $MAC_MLFDEF             ; Define MLF offsets
0177 112          $MAC_GENVALDEF          ;GENERAL VALUES
0177 113          $MAC_CTLFLGDEF          ;CONTROL FLAGS
0177 114          $MAC_CRFLAGDEF          ;DEFINE CREF CONTROL FLAGS
0177 115          $MAC_OBJCODDEF          ;DEFINE OBJECT CODE COMMANDS
0000 116          $FABDEF                 ;DEFINE FAB OFFSETS
0000 117          $CRFDEF                 ; Define CRF offsets
0000 118
0000 119  :
0000 120  : LOCAL SYMBOLS
0000 121  :
0000 122
000000B8 0000 123 DBG$C_PSECT      =      184          ;PSECT NAME (1+11+N-ENTRY LENGTH)
000000BA 0000 124 DBG$C_SYMBOL    =      186          ;SYMBOL NAME (1+7+N)
000000BC 0000 125 DBG$C_MODULE    =      188          ;MODULE NAME (1+7+N)
000000BD 0000 126 DBG$C_MEND      =      189          ;MODULE END (1+1)
000000BE 0000 127 DBG$C_ROUTINE   =      190          ;ROUTINE NAME (1+7+N)
00000000 0000 128 DBG$C_LIT_DAT   =      0            ;LITERAL DATA
00000001 0000 129 DBG$C_REL_DAT   =      1            ;RELOCATABLE DATA
0000000C 0000 130 DBG$K_PSECT_LEN =      12          ;CONSTANT LENGTH OF PSECT ENTRY
00000008 0000 131 DBG$K_SYMBOL_LEN =      8           ;CONSTANT LENGTH OF SYMBOL ENTRY
00000008 0000 132 DBG$K_MODULE_LEN =      8           ;CONSTANT LENGTH OF MODULE ENTRY
00000002 0000 133 DBG$K_MEND_LEN  =      2           ;CONSTANT LENGTH OF MODULE END ENTRY
00000008 0000 134 DBG$K_ROUTIN_LEN =      8           ;CONSTANT LENGTH OF ROUTINE ENTRY
0000 135
0000 136  :
0000 137  : LOCAL DATA
0000 138  :
0000 139
00000000 0000 140          .PSECT  MAC$RW_DATA,NOEXE, LONG
0000 141
0000 142  MAC$G_ERRBFDES::          ;TO FAO THE ERROR LINE #'S
00000000' 0000 143          .LONG  MAC$AB_LINE_END-MAC$AB_LST_END ;SIZE OF BUFFER
00000000 0004 144          .LONG  0                          ;FILLED IN WITH ADDRESS
```

```
0008 146      .SBTTL MAC$SORT_TABLE SORT SYMBOL TABLE ALPHABETICALLY
0008 147
0008 148 :++
0008 149 : FUNCTIONAL DESCRIPTION:
0008 150
0008 151 :     THIS ROUTINE WILL SORT THE SYMBOL TABLE INTO AN ALPHABETIC
0008 152 :     LINKED LIST.
0008 153
0008 154 : INPUTS:
0008 155
0008 156 :     R9      SYMBOL HASH TABLE ADDRESS
0008 157 :     R8      SYMBOL HASH TABLE SIZE
0008 158
0008 159 : OUTPUTS:
0008 160
0008 161 :     MAC$GL_LINK_PTR POINTER TO LINKED LIST OF SYMBOLS
0008 162
0008 163 :--
0008 164
00000000 165      .PSECT MAC$RO_CODE_P3,NOWRT,GBL, LONG
0000 166
0000 167 MAC$SORT TABLE::
0000 168      PUSHAB W*MAC$GQ RNT SRT      ;STACK TIME BLOCK ADDRESS
0004 169      CALLS #1,W*MAC$TIMER_ON    ;BEGIN TIMING SYMBOL TABLE SORT
0009 170
0009 171 : THE FIRST STEP IS TO REMOVE ALL EMPTY SUBLIST LISTHEADS FROM THE TABLE
0009 172
0009 173 :     MOVL     R9,R7                  ;COPY TABLE ADDRESS
000C 174 :     MOVL     R7,R6
000F 175 10$: TSTL     (R7)+            ;LIST HEAD EMPTY?
0011 176 :     BEQL     20$                  ;IF EQL YES
0013 177 :     MOVL     -4(R7),(R6)+          ;NO--MOVE THE LISTHEAD ENTRY
0017 178 20$: SOBGTR  R8,10$           ;SCAN ALL LISTHEADS
001A 179 :     CLRL     W*MAC$GL_LINK_PTR    ;ASSUME NO ENTRIES
001E 180 :     SUBL3    R9,R6,R5             ;CALCULATE SIZE OF TABLE IN BYTES
0022 181 :     BNEQ     SORT_LISTS          ;BRANCH IF THERE ARE SOME ENTRIES
0024 182 :     BRW      SORT_EXIT           ;ELSE GO EXIT
0027 183
0027 184 : NEXT, WE SORT THE SUBLISTS SUCH THAT THE FIRST SYMBOL IN EACH SUBLIST
0027 185 : IS LESS THAN THE FIRST SYMBOL OF THE SUCCEEDING SUBLIST.
0027 186
0027 187 SORT_LISTS:
0027 188 :     MOVL     R9,R8                  ;COPY TABLE ADDRESS
002A 189 10$: MOVL     (R8)+,R7          ;GET ADDRESS OF NEXT SYMBOL
002D 190 :     CMPL     R8,R6                 ;ANY MORE LISTHEADS IN TABLE?
0030 191 :     BEQL     MERGE_LISTS          ;IF EQL NO
0032 192 :     MOVL     (R8),R5              ;GET ADDRESS OF NEXT
0035 193 :     MOVZBL   SYMSB_NAME(R7),R0     ;Get offset to name
0039 194 :     SUBL3    R0,R7,R0              ;and form address of count/name
003D 195 :     MOVZBL   (R0)+,R2              ;Get count and advance pointer to name
0040 196 :     MOVZBL   SYMSB_NAME(R5),R1     ;Get offset to name
0044 197 :     SUBL3    R1,R5,R1              ;and form address of count/name
0048 198 :     MOVZBL   (R1)+,R3              ;Get count and advance pointer to name
004B 199 :     CMPC5    R2,(R0),#0,R3,(R1)    ;Compare symbols
0051 200 :     BLSSU    10$                  ;IF LSS THEN ORDER CORRECT
0053 201 :     MOVL     R7,(R8)              ;INVERT LISTHEAD ENTRIES
0056 202 :     MOVL     R5,-(R8)
0056 202 :     ....

0000'CF 01 9F 0000 168
0000'CF 01 FB 0004 169
0009 170
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0009 175
0009 176
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0009 178
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0009 180
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0009 201
0009 202

57 59 D0 0009 173
56 57 D0 000C 174
87 D5 000F 175
04 13 0011 176
86 FC A7 D0 0013 177
F5 58 F5 0017 178
0000'CF D4 001A 179
55 56 59 C3 001E 180
03 12 0022 181
00CE 31 0024 182
0027 183
0027 184
0027 185
0027 186
0027 187
0027 188
0027 189
0027 190
0027 191
0027 192
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0027 194
0027 195
0027 196
0027 197
0027 198
0027 199
0027 200
0027 201
0027 202

58 59 D0 0027 188
57 88 D0 002A 189
56 58 D1 002D 190
30 13 0030 191
55 68 D0 0032 192
50 04 A7 9A 0035 193
50 57 50 C3 0039 194
52 80 9A 003D 195
51 04 A5 9A 0040 196
51 55 51 C3 0044 197
53 81 9A 0048 198
61 53 00 60 52 2D 004B 199
D7 1F 0051 200
68 57 D0 0053 201
78 55 D0 0056 202
```



```
59 58 D1 0059 203 CMPL R8,R9 ;AT FRONT OF LISTHEAD TABLE?
    CC 13 005C 204 BEQL 10$ ;IF EQL YES
    78 D5 005E 205 TSTL -(R8) ;NO--BACKUP ONE ENTRY
    CB 11 0060 206 BRB 10$
    0062 207
    0062 208 : NOW MERGE THE SUBLISTS INTO ONE MASTER SORTED LIST
    0062 209
    0062 210 MERGE_LISTS:
58 0000'CF 9E 0062 211 MOVAB W*MAC$GL_LINK_PTR,R8 ;POINT TO MERGE LISTHEAD
    57 59 D0 0067 212 MOVL R9,R7 ;COPY LISTHEAD TABLE POINTER
    55 87 D0 006A 213 10$: MOVL (R7)+,R5 ;GET ADDRESS OF NEXT SYMBOL
    03 12 006D 214 BNEQ 12$ ; If NEQ more in this sublist
    007C 31 006F 215 BRW 70$
    0072 216 12$:
2C 09 A5 06 E0 0072 217 BBS #SYMSV_LOCAL,SYMSW_FLAG(R5),20$ ;BR IF LOCAL SYMBOL
0A 09 A5 00 E0 0077 218 BBS #SYMSV_DEF,SYMSW_FLAG(R5),15$ ;BRANCH IF DEFINED
05 09 A5 03 E0 007C 219 BBS #SYMSV_EXTRN,SYMSW_FLAG(R5),15$ ;BRANCH IF DECLARED EXTERNAL
21 09 A5 07 E1 0081 220 BBC #SYMSV_REF,SYMSW_FLAG(R5),30$ ;BRANCH IF NOT REFERENCED
    0086 221 ; (SYMBOL WAS USED IN .NTYPE DIRECTIVE
    0086 222 ; AND WAS NOT REF. OTHERWISE)
    0000'CF D6 0086 223 15$: INCL W*MAC$GL_SYM_NLOC ;COUNT NON-LOCAL SYMBOL
    68 55 D0 008A 224 MOVL R5,SYMSL_LINK(R8) ; Link new symbol to old last
    58 55 D0 008D 225 MOVL R5,R8 ;MAKE NEW LAST SYMBOL
    0090 226
    0090 227 : IF .ENABLE GLOBAL AND SYMBOL IS UNDEFINED, DECLARE IT EXTERNAL NOW.
    0090 228
    10 00000005'EF E9 0090 229 BLBC L*ENB$G GLOBAL+SYMSL_VAL,30$ ;BRANCH IF DISABLE GLOBAL
    0B 09 A5 00 E0 0097 230 BBS #SYMSV_DEF,SYMSW_FLAG(R5),30$ ;BRANCH IF SYMBOL DEFINED
    06 09 A5 03 E3 009C 231 BBBS #SYMSV_EXTRN,SYMSW_FLAG(R5),30$ ;DECLARE SYMBOL EXTERNAL
    04 11 00A1 232 BRB 30$ ;GO AHEAD
    0000'CF D6 00A3 233 20$: INCL W*MAC$GL_SYM_LOCL ;COUNT A LOCAL SYMBOL
    77 65 D0 00A7 234 30$: MOVL SYMSL_LINK(R5),-(R7) ; Remove symbol from list
    02 12 00AA 235 BNEQ 40$ ;IF NEQ THEN MORE IN LIST
    87 D5 00AC 236 TSTL (R7)+ ;ADVANCE LISTHEAD POINTER
    56 57 D1 00AE 237 40$: CMPL R7,R6 ;ANY MORE SUBLISTS TO CONSIDER?
    40 13 00B1 238 BEQL 80$ ;IF EQL NO
    7E 57 7D 00B3 239 MOVQ R7, -(SP) ;SAVE MERGE PARMS (R7/R8)
    58 87 D0 00B6 240 50$: MOVL (R7)+,R8 ;GET ADDRESS OF FIRST SUBLIST ENTRY
    56 57 D1 00B9 241 CMPL R7,R6 ;ANY MORE SUBLISTS TO CONSIDER?
    2A 13 00BC 242 BEQL 60$ ;IF EQL NO
    55 67 D0 00BE 243 MOVL (R7),R5 ;YES--GET ADDRESS OF FIRST SUBLIST ENTRY
    50 04 A8 9A 00C1 244 MOVZBL SYMSB_NAME(R8),R0 ; Get offset to first name
    50 58 50 C3 00C5 245 SUBL3 R0,R8,R0 ; and form address of count/name
    52 80 9A 00C9 246 MOVZBL (R0)+,R2 ; Get count and advance pointer to name
    51 04 A5 9A 00CC 247 MOVZBL SYMSB_NAME(R5),R1 ; Get offset to second name
    51 55 51 C3 00D0 248 SUBL3 R1,R5,R1 ; and form address of count/name
    53 81 9A 00D4 249 MOVZBL (R1)+,R3 ; Get count and advance pointer to name
    61 53 00 60 52 2D 00D7 250 CMPC5 R2,(R0),#0,R3,(R1) ; Compare symbols
    09 1F 00DD 251 BLSSU 60$ ;IF LSS ORDER CORRECT
    67 58 D0 00DF 252 MOVL R8,(R7) ;SWAP SUBLISTS
    FC A7 55 D0 00E2 253 MOVL R5,-4(R7)
    CE 11 00E6 254 BRB 50$
    57 8E 7D 00E8 255 60$: MOVQ (SP)+,R7 ;CONTINUE
    FF 7C 31 00EB 256 65$: BRW 10$ ;RESTORE MERGE PARAMETERS (R7/R8)
    56 57 D1 00EE 257 70$: CMPL R7,R6 ; Continue merge
    F8 12 00F1 258 BNEQ 65$ ;ANY MORE SUBLISTS TO CONSIDER?
    68 D4 00F3 259 80$: CLRL SYMSL_LINK(R8) ; If NEQ yes
    ; Clear forward link of last entry
```



MAC\$FINISH  
V04-000

ROUTINES FOR FINISHING ASSEMBLY H 8  
MAC\$SORT\_TABLE SORT SYMBOL TABLE ALPHABET 16-SEP-1984 02:15:54 VAX/VMS Macro V04-00  
5-SEP-1984 01:48:10 [MACRO.SRC]FINISH.MAR;1

Page 6  
(3)

0000'CF	01	9F	00F5	260	SORT_EXIT:			
		FB	00F5	261	PUSHAB	W^MAC\$GQ	RNT	SRT
		05	00F9	262	CALLS	#1,W^MAC\$	TIMER_OFF	
			00FE	263	RSB			

;STACK TIMING BLOCK ADDRESS  
;STOP TIMING SYMBOL TABLE SORT

MAC  
V04

50

```
.SBTTL MAC$FINISH_ASM OUTPUT TRACEBACK, DEBUG INFO

00FF 265
00FF 266
00FF 267 :++
00FF 268 : FUNCTIONAL DESCRIPTION:
00FF 269 :
00FF 270 : THIS ROUTINE IS CALLED AT THE END OF THE ASSEMBLY TO FINISH
00FF 271 : THINGS UP. IF ENABLED, TRACEBACK AND DEBUG INFORMATION IS
00FF 272 : OUTPUT TO THE OBJECT FILE. THE SYMBOL TABLE LISTING IS PRINTED.
00FF 273 :
00FF 274 :--
00FF 275
00FF 276 MAC$FINISH_ASM::
00FF 277     PUSHR    #M<R7,R8,R9>          ;SAVE REGISTERS
0103 278     CLRL    R7                    ;RESET STACK POINTER
0105 279     BBS     #FLGSV_OBJXST,(R11),5$ ; Branch if there is an object file
0109 280     BRW     85$                    ; No object file
010C 281 5$:
010C 282     BLBC     L*ENBSG_TRACEBACK+SYMSL VAL,85$ ; Branch if disable traceback
0113 283     MOVZBL   #OBJSC_TBT,W*MAC$GL_RECTYP ;TRACEBACK RECORD TYPE
0118 284     BSBW    MAC$WRTOBJ             ;WRITE OUT LAST TIR RECORD
011B 285     MOVAB   W*MAC$AB_TITLE,R5      ;POINT TO TITLE STRING
0120 286     TSTB    (R5)                  ;WAS TITLE SUPPLIED?
0122 287     BNEQ    10$                   ;IF NEQ YES--GO USE IT
0124 288     MOVAB   L*MAC$AB_DEF_TITL,R5   ;POINT TO DEFAULT TITLE STRING
012B 289 10$:
012F 290     ADDB3    (R5),#DBG$K_MODULE_LN-1,R0 ;FIGURE LENGTH OF ENTRY
0132 291     BSBW    MAC$STOIM              ;STORE INTO OBJECT CODE
0136 292     MOVZBL   #DBG$C_MODULE,R0       ;MODULE NAME
0139 293     BSBW    MAC$STOIM              ;STORE IT
013C 294     MOVZBL   #5,R4                ;SET A LOOP COUNT
013E 295     CLRL    R0                      ;STRUCTURE LEVEL AND 'MACRO?(?)
0141 296     SOBGTR   R4,20$                 ;DO 5
0144 297     MOVZBL   (R5)+,R4               ;GET CHARACTER COUNT
0147 298     MOVL    R4,R0                  ;COPY TO STORE IT
014A 299     BSBW    MAC$STOIM
014D 300 40$:
0150 301     MOVZBL   (R5)+,R0               ;GET CHAR OF TITLE
0153 302     BSBW    MAC$STOIM              ;STORE IMMEDIATE
0156 303     SOBGTR   R4,40$
0156 304 : SEARCH SYMBOL TABLE AND EMIT ENTRY POINTS TO THE DEBUGGER
0156 305 :
0156 306     MOVL    W*MAC$GL_LINK_PTR+SYMSL_LINK,R6 ; Point to linked symbol list
015B 307     BEQL    80$                      ;IF EQL THERE IS NO LIST
015D 308 60$:
0162 309     BBC     #SYMSV_EPT,SYMSW_FLAG(R6),70$ ;BRANCH IF NOT EPT
0166 310     MOVZBL   SYMSB_NAME(R6),R0      ; Get offset to name
016A 311     SUBL3    R0,R6,R0               ; Form address of count/name
016C 312     ADDB3    #DBG$K_SYMBOL_LN-1,-  ; Figure length of entry
016E 313     (R0),R0                          ; putting result in R0
0171 314     BSBW    MAC$STOIM
0175 315     MOVZBL   #DBG$C_ROUTINE,R0       ;TYPE
0178 316     BSBW    MAC$STOIM
017A 317     CLRL    R0                      ;ZERO BYTE
017D 318     BSBW    MAC$STOIM
0180 319     BSBW    MAC$DBG_VAL_OUT           ;OUTPUT ADDRESS
0183 320 70$:
0186 321     MOVL    SYMSL_LINK(R6),R6         ; Link to next symbol
0186 321     BNEQ    60$                      ;IF THERE IS ONE, GO PROCESS IT
```

```
0188 322 :
0188 323 : DUPTUT LABLES AND REFERENCED SYMBOLS FOR DEBUGGER
0188 324 :
0000'CF 04 9A 0188 325 80$: MOVZBL #OBJ$C_DBG,W*MAC$GL_RECTYP ;SET DEBUG RECORD TYPE
FE70' 30 0188 326 BSBW MAC$WRTOBJ ;WRITE OUT THE TRACEBACK RECORDS
56 0000'CF D0 0188 327 85$: MOVL W*MAC$GL_LINK_PTR,R6 ;POINT TO SYMBOL LIST AGAIN
64 13 0195 328 BEQL 150$ ;IF EQL THERE IS NO LIST
0197 329 :
0197 330 : BACK HERE FOR EACH SYMBOL IN THE LIST
0197 331 :
53 09 A6 3C 0197 332 90$: MOVZWL SYMSW_FLAG(R6),R3 ;GET FLAGS FOR SYMBOL
57 53 05 E1 0198 333 BBC #SYMSV_DEBUG,R3,140$ ;BRANCH IF NO DEBUG ATTRIBUTE
53 53 00 E1 019F 334 BBC #SYMSV_DEF,R3,140$ ;BRANCH IF NOT DEFINED
01A3 335 :
01A3 336 : SYMBOL HAS DEBUG ATTRIBUTE AND IS DEFINED.
01A3 337 :
09 A6 0400 8F A8 01A3 338 100$: BISW2 #SYMSM_ODBG,SYMSW_FLAG(R6) ;SET DEBUG OUTPUT FLAG FOR SYMBOL
49 53 09 E0 01A9 339 BBS #SYMSV_EPT,R3,140$ ;BRANCH IF THIS IS AN ENTRY POINT
45 6B 15 E1 01AD 340 BBC #FLGSV_OBJXST,(R11),140$ ;BRANCH IF THERE IS NO OBJECT FILE
3E 00000005'EF E9 01B1 341 BLBC L*ENBSG_TRACEBACK+SYMSL_VAL,140$ ;BRANCH IF DISABLE TRACEBACK
50 04 A6 9A 01B8 342 MOVZBL SYMSB_NAME(R6),R0 ; Get offset to name
50 56 50 C3 01BC 343 SUPL3 R0,R6,R0 ; Form address of count/name
50 07 B1 01C0 344 ADDB3 #DBG$K_SYMBOL_LN-1,- ; Figure length of entry
50 60 01C2 345 (R0),R0 ; putting result in R0
FE39' 30 01C4 346 BSBW MAC$STOIM
50 BA 8F 9A 01C7 347 MOVZBL #DBG$C_SYMBOL,R0 ;ASSUME A LABEL
FE32' 30 01CB 348 BSBW MAC$STOIM ;STORE INTO OBJECT CODE
0B 52 04 E0 01CE 349 BBS #SYMSV_ABS,R2,110$ ;BRANCH IF SYMBOL IS ABSOLUTE
01D2 350 :
01D2 351 : SYMBOL IS RELOCATABLE
01D2 352 :
50 01 9A 01D2 353 MOVZBL #DBG$C_REL_DAT,R0 ;RELOCATABLE DATA
FE28' 30 01D5 354 BSBW MAC$STOIM
068B 30 01D8 355 BSBW MAC$DBG_VAL_OUT ;OUTPUT SYMBOL ADDRESS
16 11 01DB 356 BRB 130$
01DD 357 :
01DD 358 : SYMBOL IS ABSOLUTE
01DD 359 :
50 00 9A 01DD 360 110$: MOVZBL #DBG$C_LIT_DAT,R0 ;LITERAL DATA
FE1D' 30 01E0 361 BSBW MAC$STOIM
55 05 A6 9E 01E3 362 MOVAB SYMSL_VAL(R6),R5 ;POINT TO SYMBOL VALUE
54 04 9A 01E7 363 MOVZBL #4,R4 ;LOOP COUNT
50 85 90 01EA 364 120$: MOVB (R5)+,R0 ;GET BYTE OF VALUE
FE10' 30 01ED 365 BSBW MAC$STOIM ;STORE INTO OBJECT CODE
F7 54 F5 01F0 366 SOBGTR R4,120$
01F3 367 :
01F3 368 : OUTPUT SYMBOL NAME
01F3 369 :
065E 30 01F3 370 130$: BSBW MAC$DBG_NAM_OUT ;SEND NAME TO OBJECT FILE
56 66 D0 01F6 371 140$: MOVL SYMSL_LINK(R6),R6 ; Link to next symbol
9C 12 01F9 372 BNEQ 90$ ;BRANCH IF THERE IS ONE
40 6B 15 E1 01FB 373 150$: BBC #FLGSV_OBJXST,(R11),PRINT_SYM_TABLE ;SKIP IF NO OBJECT FILE
39 00000005'EF E9 01FF 374 BLBC L*ENBSG_TRACEBACK+SYMSL_VAL,PRINT_SYM_TABLE ;SKIP IF DISABLE TRACEBA
0000'CF 05 9A 0206 375 MOVZBL #OBJ$C_TBT,W*MAC$GL_RECTYP ;SET FOR TRACEBACK RECORD TYPE
FDF2' 30 020B 376 BSBW MAC$WRTOBJ ;WRITE OUT DEBUG RECORD
020E 377 :
020E 378 : OUTPUT PSECT NAMES AND END OF MODULE
```



56	0000'CF	9E	020E	379	:	MOVAB	W^PSECT\$BLANK,R6	:BLANK PSECT
03 09	A6 07	E1	0213	380		BBC	#SYMSV REF,SYMSW_FLAG(R6),155\$	:HAS IT BEEN REF'D?
	0677	30	0218	381		BSBW	MAC\$DBG_PSECT	:YES, OUTPUT INFORMATION
56	0000'CF	D0	021B	382	155\$:	MOVL	W^MAC\$GC_PSC_LIST,R6	:GET FIRST PSECT ADDRESS
	0D	13	0220	383		BEQL	170\$	:IF EQL NONE
03 0D	A6 03	E1	0222	384	160\$:	BBC	#PSC\$V REL, -	:SUPPRESS ABS PSECTS
	0668	30	0227	385			PSC\$W_OPTIONS(R6),165\$	
	66	D0	0227	386		BSBW	MAC\$DBG_PSECT	:OUPUT INFO
56	F3	12	022A	387	165\$:	MOVL	SYMSL_LINK(R6),R6	: Link to next symbol
	01	9A	022D	388		BNEQ	160\$	:IF NEQ THERE IS MORE
50	FDCB'	30	022F	389	170\$:	MOVZBL	#1,R0	:STORE LENGTH
	BD 8F	9A	0232	390		BSBW	MAC\$STOIM	
50	FDC4'	30	0235	391		MOVZBL	#DBG\$C MEND,R0	:MODULE END
	FDC1'	30	0239	392		BSBW	MAC\$STOIM	
		30	023C	393		BSBW	MAC\$WRTOBJ	:WRITE OUT FINAL TRACEBACK RECORD
				394				

```
.SBTTL PRINT SYMBOL TABLE IN ALPHABETICAL ORDER

PRINT_SYM TABLE:
    POSHL R10 ;SAVE INT. BUFFER POINTER
    BBS #FLGSV_LSTXST,(R11),10$ ;BRANCH IF THERE IS LISTING FILE
    BRW PRT_ERR_SUM ;NO--GO SEE ABOUT ERROR SUMMARY
    10$: PUSHAB W*MAC$GQ_RNT_P2 ;STACK TIMING BLOCK ADDRESS
    CALLS #1,W*MAC$TIMER_OFF ;STOP TIMING PASS 2 NOW
    PUSHAB W*MAC$GQ_RNT_SYO ;STACK TIMING BLOCK ADDRESS
    CALLS #1,W*MAC$TIMER_ON ;BEGIN TIMING SYMBOL TABLE OUTPUT
    MOVZBL #1,W*MAC$GL_LIST_LVL ;FORCE SYMBOL TABLE TO LIST
    CLRL R7 ;RESET STACK POINTER
    MOVAB L*MAC$AB_STB_MSG,R0 ;POINT TO "SYMBOL TABLE" STRING
    MOVZBL (R0)+,R1 ;GET ITS LENGTH
    MOVCS R1,(R0),#*A/ /, - ;Copy into subtitle buffer

    #LST$K_TITLE_SIZE+SYMSK_MAXLEN+1, -
    L*MAC$AB_SBT_IDNT ;(OVER IDENT AND SUBTITLE)
    CLRL W*MAC$GL_DIRFLG ;CLEAR NEW PAGE OUTPUT FLAG
    MOVL W*MAC$GL_LINK_PTR+SYMSL_LINK,R10 ;Point to symbol list
    BNEQ 20$ ;IF NEQ GO PRINT SYMBOLS
    BRW PRT_SYM_END ;ELSE ALL DONE HERE
    20$: INCL W*MAC$GL_DIRFLG ;SET NEW PAGE OUTPUT FLAG
    PRT_SYM_LOOP:
    BSBW MAC$LIST_PAG_HDR ;SKIP TO NEW PAGE
    MOVL R10,R8 ;POINT TO SYMBOL
    MOVL W*MAC$GL_LN_PAGE,R5 ;Lines of symbols/page
    10$: TSTL R8 ;END OF LIST?
    BEQL 20$ ;IF EQL YES
    TSTL R5 ;NO--END OF PAGE?
    BLEQ 20$ ;IF LEQ YES
    BBC #SYMSV_SUPR, - ;BRANCH IF NOT SUPPRESSED SYMBOL
    SYMSW_FLAG(R8),15$
    SYMSL_LINK(R8),R8 ;LINK TO NEXT SYMBOL
    BRB 10$ ;TRY AGAIN
    15$: MOVL SYMSL_LINK(R8),R8 ;NOT SUPPRESSED, LINK TO NEXT SYMBOL
    SOBGEQ R5,10$ ;COUNT AND LOOP
    20$: MOVL W*MAC$GL_LN_PAGE,R5 ;Lines of symbols/page
    BBS #FLGSV_SYM2COL,(R11),40$ ;Branch if two column listing
    MOVL R8,R9 ;R8 POINTS TO FIRST SYMBOL IN
    ;SECOND COLUMN...NOW FIND FIRST
    ;FOR THIRD COLUMN
    30$: TSTL R9 ;END OF LIST?
    BEQL 40$ ;IF EQL YES
    TSTL R5 ;NO--END OF PAGE?
    BLEQ 40$ ;IF LEQ YES
    BBC #SYMSV_SUPR, - ;BRANCH IF NOT SUPPRESSED SYMBOL
    SYMSW_FLAG(R9),35$
    SYMSL_LINK(R9),R9 ;LINK TO NEXT SYMBOL
    BRB 30$ ;TRY AGAIN
    35$: MOVL SYMSL_LINK(R9),R9 ;NOT SUPPRESSED, LINK TO NEXT SYMBOL
    SOBGEQ R5,30$ ;COUNT AND LOOP

    ; NOW R10 POINTS TO FIRST SYMBOL OF FIRST COLUMN
    ; R8 POINTS TO FIRST SYMBOL OF SECOND COLUMN
    ; R9 POINTS TO FIRST SYMBOL OF THIRD COLUMN
    447:
    448:
    449:
    450:
    451:
```

```
0000'CF DD 02D0 452 40$: PUSHL W*MAC$GL_LN_PAGE ; Stack symbols/page
07DC 30 02D4 453 50$: BSBW MAC$LIST_INIT ; INIT LISTING BUFFER AND POINTER
56 5A DO 02D7 454 53$: MOVL R10,R6 ; POINT TO FIRST COLUMN SYMBOL
10 13 02DA 455 BEQL 60$ ; IF EQL THERE IS NONE
05 09 AA OE E1 02DC 456 BBC ; BRANCH IF NOT SUPPRESSED SYMBOL
02E1 457
5A 6A DO 02E1 458 MOVL SYMSW_FLAG(R10),57$ ; LINK TO NEXT SYMBOL
F1 11 02E4 459 BRB 53$ ; TRY AGAIN
5A 6A DO 02E6 460 57$: MOVL SYMSL_LINK(R10),R10 ; NOT SUPPRESSED, LINK TO NEXT SYMBOL
06E1 30 02E9 461 BSBW MAC$PRT_SYM_INF ; PRINT THE SYMBOL INFORMATION
56 58 DO 02EC 462 60$: MOVL R8,R6 ; POINT TO SECOND COLUMN SYMBOL
10 13 02EF 463 BEQL 70$ ; IF EQL THERE IS NONE
05 09 A8 OE E1 02F1 464 BBC ; BRANCH IF NOT SUPPRESSED SYMBOL
02F6 465
58 68 DO 02F6 466 MOVL SYMSW_FLAG(R8),65$ ; LINK TO NEXT SYMBOL
F1 11 02F9 467 BRB 60$ ; TRY AGAIN
58 68 DO 02FB 468 65$: MOVL SYMSL_LINK(R8),R8 ; NOT SUPPRESSED, LINK TO NEXT SYMBOL
06CC 30 02FE 469 BSBW MAC$PRT_SYM_INF ; PRINT SYMBOL INFORMATION
15 6B 2A E0 0301 470 70$: BBS #FLG$V_SYM2COL,(R11),80$ ; Branch if two column listing
56 59 DO 0305 471 73$: MOVL R9,R6 ; POINT TO THIRD COLUMN SYMBOL
10 13 0308 472 BEQL 80$ ; IF EQL THERE IS NONE
05 09 A9 OE E1 030A 473 BBC ; BRANCH IF NOT SUPPRESSED SYMBOL
030F 474
59 69 DO 030F 475 MOVL SYMSW_FLAG(R9),77$ ; LINK TO NEXT SYMBOL
F1 11 0312 476 BRB 73$ ; TRY AGAIN
59 69 DO 0314 477 77$: MOVL SYMSL_LINK(R9),R9 ; NOT SUPPRESSED, LINK TO NEXT SYMBOL
06B3 30 0317 478 BSBW MAC$PRT_SYM_INF ; PRINT SYMBOL INFORMATION
00000000'8F 00000000'EF D1 031A 479 80$: CMLP L*MAC$GL_LIST_PTR,#MAC$AB_LST_END ; LINE THERE?
11 1B 0325 480 BLEQU 90$ ; IF LEQ NO
00000000'8F C3 0327 481 ; YES--FIGURE LINE LENGTH
00000000'EF 032D 482
0000'CF 0332 483
FCC8' 30 0335 484 BSBW MAC$WRTLIST ; WRITE IT OUT
99 6E F5 0338 485 90$: SOBGTR (SP),50$ ; LOOP FOR A PAGE
8E D5 033B 486 TSTL (SP)+ ; CLEAN STACK
03 6B 2A E1 033D 487 BBC #FLG$V_SYM2COL,(R11),95$ ; Branch if not two column listing
59 58 DO 0341 488 MOVL R8,R9 ; Get next symbol to print
0344 489 95$:
5A 59 DO 0344 490 MOVL R9,R10 ; POINT FOR NEXT PAGE
03 13 0347 491 BEQL 100$ ; IF EQL ALL DONE
FF3D 31 0349 492 BRW PRT_SYM_LOOP ; ELSE CONTINUE
034C 493 100$:
0000'CF 9F 034C 494 PRT_SYM_END:
0000'CF 01 FB 0350 495 PUSHAB W*MAC$GQ_RNT_SYO ; STACK TIMING BLOCK ADDRESS
496 CALLS #1,W*MAC$TIMER_OFF ; FINISH TIMING SYMBOL TABLE OUTPUT
```



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0355 498 .SBTTL PRINT PSECT SYNOPSIS
0355 499
0355 500 PRT_PSECT SYNOP:
0355 501 POSHAB W^MAC$GQ_RNT_PSY ;STACK TIMING BLOCK ADDRESS
0359 502 CALLS #1,W^MAC$TIMER_ON ;START TIMING PSECT SYNOPSIS
035E 503 TSTL W^MAC$GL_DIRFLG ;WAS SYMBOL TABLE OUTPUT?
0362 504 BNEQ 10$ ;IF NEQ YES
0364 505 CLRL W^MAC$GL_LINE_CNT ;NO--ALWAYS OUTPUT NEW PAGE
0368 506 10$: PUSHAB G^MAC$AB_PSC_RD2A ;CREATE THE HEADER MESSAGE BLOCK
036E 507 PUSHAB G^MAC$AB_PSC_HD2 ;DYNAMICALLY ON THE STACK.
0374 508 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
0376 509 PUSHAB G^MAC$AB_PSC_HDRB ;THIS WILL BE REMOVED LATER, ONCE
037C 510 PUSHAB G^MAC$AB_PSC_HDRA ;THE NEW SUBTITLE AND SUBSECTION
0382 511 PUSHAB G^MAC$AB_PSC_HDR ;HAVE BEEN ESTABLISHED.
0388 512 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
038A 513 PUSHL #7 ;NUMBER OF MESSAGE LINES.
038C 514 PUSHL SP ;ADDRESS OF MESSAGE BLOCK.
038E 515 PUSHL #5 ;STACK # OF LINES WE WILL USE
0390 516 ADDL2 W^MAC$GL_PSC_MAX,(SP) ;ADD TO GET TOTAL WE NEED
0395 517 PUSHAB L^MAC$AB_PSS_MSG ;STACK SUBTITLE STRING
039B 518 CALLS #3,W^NEW_SBT_CK_PAGE ;DO NEW PAGE IF NEEDED AND OUTPUT HEADER
03A0 519 MOVL (SP)+,R0 ;CLEAR THE MESSAGE BLOCK FROM THE STACK.
03A3 520 MOVAL (SP)[R0],SP ;RESTORE THE STACK POINTER.
03A7 521 MOVAB W^PSECT$MAIN,R6 ;POINT TO ABS PSECT
03AC 522 BSBW MAC$PSECT_PRINT ;PRINT ITS INFO
03AF 523 MOVAB W^PSECT$BLANK,R6 ;POINT TO BLANK PSECT
03B4 524 BBC #SYM$V_REF,SYM$W_FLAG(R6) 15$ ;HAS IT BEEN REFERENCED?
03B9 525 BSBW MAC$PSECT_PRINT ;YES, PRINT ITS INFO
03BC 526 15$: MOVL W^MAC$GL_PSC_LIST,R6 ;GET PSECT LIST POINTER
03C1 527 BEQL 30$ ;IF EQL NO MORE
03C3 528 20$: BSBW MAC$PSECT_PRINT ;PRINT THIS PSECT
03C6 529 MOVL (R6),R6 ;NEXT PSECT
03C9 530 BNEQ 20$ ;IF NEQ THERE IS A NEXT
03CB 531 30$: PUSHAB W^MAC$GQ_RNT_PSY ;STACK TIMING BLOCK ADDRESS
03CF 532 CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING PSECT SYNOPSIS
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.SBTTL PRINT CROSS-REFERENCE IF REQUESTED
PRT_CROSS_REF:
TSTL W^MAC$GL_CRF_FLG ;WAS THERE ANY CROSS REFERENCE?
BEQL 40$ ;IF EQL NO--SKIP IT ALL
PUSHAB W^MAC$GQ_RNT_CRF ;STACK TIMING BLOCK ADDRESS
CALLS #1,W^MAC$TIMER_ON ;START TIMING CREF PHASE
CLRL R9 ;CLEAR INDEX INTO TABLES
10$: MOVL L^MAC$AL_CRF_TB5[R9],R0 ;ARE WE DONE?
BEQL 30$ ;IF EQL YES
MOVZBL L^MAC$AB_CRF_TB6[R9],R1 ;GET BIT # TO CHECK
BBC R1,W^MAC$GL_CRF_FLG,20$ ;IF CLEAR TRY NEXT CREF AREA
TSTL (R0) ;DID WE CREF ANYTHING?
BEQL 20$ ;IF EQL NO--DO NEXT
MOVL R9, R0 ;Pass index.
CLRL R1 ;Assume normal cref width.
MOVL L^MAC$AL_CRF_TB3[R9],R2 ;GET CONTROL TABLE ADDRESS
MOVL L^MAC$AL_CRF_TB7[R9],R3 ;Get column width flag
BEQL 15$ ;If EQL not a variable field
MOVL L^MAC$AL_CRF_TB8[R9], - ;Set KEY1FIELD entry
CRF$SL_K1FMTB[R2] ;assuming narrow field
BBC R3,(R1),15$ ;Branch if narrow column listing
INCL R1 ;Set wide listing flag.
MOVL L^MAC$AL_CRF_TB9[R9], - ;Set KEY1FIELD ENTRY
CRF$SL_K1FMTB[R2] ;for wide field
15$: MOVZBL L^MAC$AB_CRF_TB4[R9],R3 ;GET DEFS_REFS OR VALS_REFS
BSBW CREF_TREE_OUT ;DO THIS CREF
INCL R9 ;NEXT CREF
BRB 10$ ;DO IT
30$: PUSHAB W^MAC$GQ_RNT_CRF ;STACK TIMING BLOCK ADDRESS
CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING CROSS REFERENCE
40$: PUSHAB W^MAC$GQ_RNT_TOT ;STACK TIMING BLOCK ADDRESS
CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING OF ASSEMBLER NOW
```

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0451 569 .SBTTL OUTPUT CPU AND ELAPSED TIME STATISTICS
0451 570
0451 571 PRT_RUN_TIM:
0451 572 PUSHAB G^MAC$AB_RUN_HDRA ;CREATE THE HEADER MESSAGE BLOCK
0457 573 PUSHAB G^MAC$AB_RUN_HDR ;DYNAMICALLY ON THE STACK.
045D 574 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
045F 575 PUSHAB G^MAC$AB_IND_HDRB ;THIS WILL BE REMOVED LATER, ONCE
0465 576 PUSHAB G^MAC$AB_IND_HDRA ;THE NEW SUBTITLE AND SUBSECTION
046B 577 PUSHAB G^MAC$AB_IND_HDR ;HAVE BEEN ESTABLISHED.
0471 578 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
0473 579 PUSHL #7 ;NUMBER OF MESSAGE LINES.
0475 580 PUSHL SP ;ADDRESS OF MESSAGE BLOCK.
0477 581 PUSHL #8 ;# LINES NEEDED
0479 582 PUSHAB L^MAC$AB_RNT_MSG ;STACK SUBTITLE STRING
047F 583 CALLS #3,W^NEW_SBT_CK_PAGE ;DO NEW PAGE IF NEEDED AND OUTPUT HEADER
0484 584 MOVL (SP)+,R0 ;CLEAR THE MESSAGE BLOCK FROM THE STACK.
0487 585 MOVAL (SP)[R0],SP ;RESTORE THE STACK POINTER.
048B 586 MOVAB L^MAC$AW_IND_NAMS,R9 ;POINT TO TABLE OF NAMES
0492 587 MOVAB L^MAC$AW_RNT_PTRS,R8 ;POINT TO TABLE OF RUNTIME WORDS
0499 588 MOVAB L^MAC$AW_TIM_PTRS,R6 ;POINT TO TABLE OF ELAPSED QUADWORDS
04A0 589 20$: MOVZWL (R9)+,R0 ;GET ADDRESS OF STRING
04A3 590 BEQL 50$ ;IF EQL ALL DONE
04A5 591 MOVZWL (R8)+,R1 ;GET ADDRESS OF CPU TIME QUADWORD
04A8 592 CLRQ R2 ;CLEAR R2,R3
04AA 593 CLRL R4 ;CLEAR R4 ALSO
04AC 594 EDIV #100,(R1),R2,R1 ;FRACTIONAL PART TO R1
04B5 595 EDIV #60,R2,R3,R2 ;SECONDS TO R2
04BA 596 EDIV #60,R3,R4,R3 ;MINUTES TO R3, HOURS IN R4
04BF 597 30$: MOVZWL (R6),-(SP) ;GET ADDRESS OF ELAPSED TIME QUADWORD
04C2 598 PUSHL R1 ;...
04C4 599 PUSHL R2
04C6 600 PUSHL R3
04C8 601 PUSHL R4
04CA 602 MOVZWL (R6)+,R1 ;POINT TO ELAPSED TIME QUADWORD
04CD 603 PUSHL 8(R1) ;STACK THE # OF PAGE FAULTS
04D0 604 PUSHL R0 ;STACK STRING ADDRESS
04D2 605 MOVAB L^MAC$AB_FAO_TIM,R0 ;POINT TO FAO CONTROL STRING
04D9 606 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT THE LINE
04DC 607 ADDL2 #7*4,SP ;CLEAR THE ARG LIST FROM THE STACK
04DF 608 BRB 20$
04E1 609 50$:
```



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.SBTTL PRINT MEMORY USE STATISTICS

PRT_MEM_USE:
04E1 611
04E1 612
04E1 613
04E1 614
04E4 615
04F1 616
04F5 617
04FC 618
04FF 619
0502 620
0509 621
0511 622
0516 623
0518 624
051F 625
0522 626
0525 627
0529 628
052D 629
0531 630
0533 631
0535 632
053B 633
053F 634
0541 635
0548 636
054F 637
0552 638
0555 639
0559 640
055E 641
0564 642
0568 643
056A 644
0571 645
0573 646
057A 647
057D 648
0580 649
0584 650
0589 651
058F 652
0593 653
0595 654
059C 655
059E 656
05A5 657
05A8 658

50 0000'CF DD 04F1 616
50 00000000'EF 9E 04F5 617
50 5E 04 C0 04FC 618
50 00000000'EF DO 04FF 619
50 000001FF 8F C1 0502 620
50 51 F7 8F 78 0511 622
50 00000000'EF DD 0516 623
50 00000000'EF 9E 0518 624
50 5E 08 C0 0522 626
50 0000'CF DD 0525 627
50 0000'CF DD 0529 628
50 0000'CF C5 052D 629
50 0A 50 DD 0531 630
50 00000000'EF 9F 0533 631
50 50 01 C3 0535 632
50 07 12 053B 633
50 00000000'EF 9E 053F 634
50 00000000'EF 9E 0541 635
50 00000000'EF 9E 0548 636
50 5E 10 C0 054F 637
50 0000'CF DD 0552 638
50 0000'CF DO 0555 639
50 00000000'EF 9F 0559 640
50 50 01 C3 055E 641
50 07 12 0564 642
50 00000000'EF 9E 0568 643
50 50 DD 056A 644
50 00000000'EF 9E 0571 645
50 00000000'EF 9E 0573 646
50 5E 0C C0 057A 647
50 0000'CF DD 057D 648
50 0000'CF DO 0580 649
50 00000000'EF 9F 0584 650
50 50 01 C3 0589 651
50 07 12 058F 652
50 00000000'EF 9E 0593 653
50 50 DD 0595 654
50 00000000'EF 9E 059C 655
50 00000000'EF 9E 059E 656
50 5E 0C C0 05A5 657
50 00000000'EF 9E 05A8 658

MAC$WRT BLNKLIN :SKIP A LINE
$ADJWSL S PAGCNT=#0,WSETLM=W*MAC$GL DIRFLG :GET WS LIMIT
PUSHL W*MAC$GL DIRFLG :STACK WS LIMIT
MOVAB L*MAC$AB_WSL FAO,R0 :POINT TO FAO CONTROL STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT
ADDL2 #1*4,SP :CLEAN THE STACK
MOVL L*MAC$GL_INTPAGRQ,R0 :GET # BYTES OF INT. BUFFER USED
ADDL3 #*X1FF,R0,R1 :ROUND UP TO PAGES
ASHL #-9,R1,-(SP) :CONVERT TO PAGES AND STACK
PUSHL R0 :STACK # BYTES OF INT. BUFFER
MOVAB L*MAC$AB_IFP FAO,R0 :POINT TO FAO STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #2*4,SP :CLEAR THE STACK
PUSHL W*MAC$GL_SYM_LOCL :STACK COUNT OF LOCAL SYMBOLS
PUSHL W*MAC$GL_SYM_NLOC :STACK COUNT OF NON-LOCAL SYMBOLS
MULL3 W*MAC$GL_SYMPGREQ,- :COMPUTE # PAGES ALLOCATED
R0 :STACK # PAGES ALLOCATED
PUSHAB L*MAC$AB_WERE_MG :ASSUME MANY PAGES ALLOCATED
SUBL3 #1,R0,R1 :WAS THERE ONLY ONE PAGE?
BNEQ 10$ :IF NEQ NO
MOVAB L*MAC$AB_WAS_MSG,(SP) :YES--USE 'WAS' INSTEAD
MOVAB L*MAC$AB_SYP FAO,R0 :POINT TO FAO CONTROL STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #4*4,SP :CLEAR THE STACK
PUSHL W*MAC$GL_OBJ_RCNT :STACK OBJECT RECORD COUNT
MOVL W*MAC$GL_SRC_LCNT,R0 :GET SOURCE RECORD COUNT
PUSHAB L*MAC$AB_WERE_MG :ASSUME NOT 1 SOURCE LINE
SUBL3 #1,R0,R1 :CHECK FOR 1 LINE
BNEQ 20$ :IF NEQ NOT 1 LINE
MOVAB L*MAC$AB_WAS_MSG,(SP) :1 LINE--USE 'WAS'
PUSHL R0 :STACK SOURCE RECORD COUNT
MOVAB L*MAC$AB_OBSR FAO,R0 :GET FAO CTL STRING ADDRESS
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #3*4,SP :CLEAR THE STACK
PUSHL W*MAC$GL_MCDEF :STACK # OF MACROS DEFINED
MOVL W*MAC$GL_MCPGRQ,R0 :GET # PAGES REQUIRED TO DO SO
PUSHAB L*MAC$AB_WERE_MG :ASSUME NOT 1 PAGE
SUBL3 #1,R0,R1 :CHECK FOR ONE PAGE
BNEQ 30$ :IF NEQ NOT 1 PAGE
MOVAB L*MAC$AB_WAS_MSG,(SP) :1 PAGE--USE 'WAS'
PUSHL R0 :STACK # PAGES
MOVAB L*MAC$AB_MCD FAO,R0 :ADDRESS OF FAO CONTROL STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #3*4,SP :CLEAN THE STACK
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05AB 660 .SBTTL PRINT MACRO LIBRARY USE STATISTICS
05AB 661
05AB 662 PRT_MLB_STATS:
05AB 663 TSTL W*MAC$GL_MLB_CNT :WERE THERE ANY MLB'S?
0 AF 664 BGTR 10$ :IF GTR YES
00B9 31 05B1 665 BRW 60$ :NO--SKIP ALL OF THIS
00000000'GF 9F 05B4 666 10$: PUSHAB G*MAC$AB_MLB_HD2A :CREATE THE HEADER MESSAGE BLOCK
00000000'GF 9F 05BA 667 PUSHAB G*MAC$AB_MLB_HD2 :DYNAMICALLY ON THE STACK.
00 DD 05C0 668 PUSHL #0 :-- 0 INDICATES A BLANK LINE --
00000000'GF 9F 05C2 669 PUSHAB G*MAC$AB_MLB_HDRB :THIS WILL BE REMOVED LATER, ONCE
00000000'GF 9F 05C8 670 PUSHAB G*MAC$AB_MLB_HDRA :THE NEW SUBTITLE AND SUBSECTION
00000000'GF 9F 05CE 671 PUSHAB G*MAC$AB_MLB_HDR :HAVE BEEN ESTABLISHED.
00 DD 05D4 672 PUSHL #0 :-- 0 INDICATES A BLANK LINE --
07 DD 05D6 673 PUSHL #7 :NUMBER OF MESSAGE LINES.
5E DD 05D8 674 PUSHL SP :ADDRESS OF MESSAGE BLOCK.
7E 0000'CF 07 C1 05DA 675 ADDL3 #7,W*MAC$GL_MLB_CNT,-(SP) :FIGURE TOTAL LINES USED AND STACK
50 0000'CF 01 C3 05E0 676 SUBL3 #1,W*MAC$GL_MLB_CNT,RO :WAS THERE ONLY 1 LIBRARY?
02 15 05E6 677 BLEQ 20$ :IF LEQ YES
6E D6 05E8 678 INCL (SP) :NO--PRINT TOTALS LINE ALSO
00000000'EF 9F 05EA 679 20$: PUSHAB L*MAC$AB_RNT_MSG :STACK LINE 2 HEADER MESSAGE
0813'CF 03 FB 05F0 680 CALLS #3,W*NEW_SBT_CK_PAGE :OUTPUT HEADER AND PAGE IF NECESSARY
50 8E D0 05F5 681 MOVL (SP)+,RO :CLEAR THE MESSAGE BLOCK FROM THE STACK.
5E 6E40 DE 05F8 682 MOVAL (SP)[RO],SP :RESTORE THE STACK POINTER.
56 0000'CF D0 05FC 683 MOVL W*MAC$GL_MLB_QUE,RO :POINT TO THE MLB QUEUE
0601 684 30$:
08 A6 DD 0601 685 PUSHL MLF$L_MCDEF(R6) :STACK NUMBER OF MACROS DEFINED
0C A6 9F 0604 686 PUSHAB MLF$Q_FNAMDS(R6) :Stack file name descriptor address
50 00000000'EF 9E 0607 687 MOVAB L*MAC$AB_MLB_FAO,RO :GET FAO CONTROL STRING ADDRESS
F9EF' 30 060E 688 BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
5E 08 C0 0611 689 ADDL2 #2*4,SP :Clear the stack
56 66 D0 0614 690 40$: MOVL (R6),R6 :LINK TO NEXT MLB
00000000'8F 56 D1 0617 691 CMPL R6,#MAC$GL_MLB_QUE :AT THE END OF THE QUEUE?
E1 12 061E 692 BNEQ 30$ :IF NEQ NO
50 0000'CF 01 C3 0620 693 SUBL3 #1,W*MAC$GL_MLB_CNT,RO :WAS THERE ONLY ONE MLB?
17 15 0626 694 BLEQ 50$ :IF LEQ YES--SKIP TOTALS LINE
0000'CF DD 0628 695 PUSHL W*MAC$GL_MLB_MDF :STACK TOTAL NUMBER OF MACROS DEFINED
00000000'EF 9F 062C 696 PUSHAB L*MAC$AB_MLB_TOT :Stack descriptor of Totals string
50 00000000'EF 9E 0632 697 MOVAB L*MAC$AB_MLB_FAO,RO :POINT TO FAO CONTROL STRING
F9C4' 30 0639 698 BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
5E 08 C0 063C 699 ADDL2 #2*4,SP :Clear the stack
F9BE' 30 063F 700 50$: BSBW MAC$WRT_BLNKLIN :SKIP A LINE
0300'CF DD C642 701 PUSHL W*MAC$GL_MLB_MDF :STACK # MACROS DEFINED
50 0000'CF D0 0646 702 MOVL W*MAC$GL_MLB_GET,RO :GET # GETS REQUIRED
00000000'EF 9F 064B 703 PUSHAB L*MAC$AB_WERE_MG :ASSUME MANY GETS NEEDED
51 50 01 C3 0651 704 SUBL3 #1,RO,R1 :SEE IF ONLY 1 GET
07 12 0655 705 BNEQ 55$ :IF NEQ NOT 1 GET
6E 00000000'EF 9E 0657 706 MOVAB L*MAC$AB_WAS_MSG,(SP) :1 GET--SAY 'WAS'
50 DD 065E 707 55$: PUSHL RO :STACK # GETS REQUIRED
50 00000000'EF 9E 0660 708 MOVAB L*MAC$AB_MLB_SUM,RO :POINT TO FAO CONTROL STRING
F996' 30 0667 709 BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT STRING
5E 0C C0 066A 710 ADDL2 #3*4,SP :CLEAR STACK
066D 711 60$:
```

```
066D 713 .SBTTL PRINT ERROR SUMMARY
066D 714
066D 715 PRT_ERR_SUM:
066D 716 BSBW MAC$WRT_BLNKLIN ;SKIP A LINE
5A 00000000'EF D0 0670 717 MOVL L'MAC$GL_ERRCT,R10 ;GET THE ERROR TOTAL
59 0000'CF D0 0677 718 MOVL W'MAC$GL_WARNCT,R9 ;AND THE WARNINGS
58 0000'CF D0 067C 719 MOVL W'MAC$GL_INFOCNT,R8 ;and the information messages
50 59 5A C1 0681 720 ADDL3 R10,R9,R0 ;WERE THERE ANY ERRORS/WARNINGS?
50 58 C0 0685 721 ADDL2 R8,R0 ;or information messages
50 58 OD 12 0688 722 BNEQ 10$ ;IF NEQ YES
50 00000000'EF 9E 068A 723 MOVAB L'MAC$AB_NOERRM,R0 ;NO--GET NO ERRORS MESSAGE
F96C' 30 0691 724 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT IT
00BB 31 0694 725 BRW PRT_ERR_SUM_END ;ALL DONE
0697 726
0697 727 ; THERE WERE ERRORS/WARNINGS. PRINT THAT.
0697 728
0697 729 10$:
58 DD 0697 730 PUSHL R8 ; Stack information messages count
59 DD 0699 731 PUSHL R9 ; warning count
5A DD 069B 732 PUSHL R10 ;AND ERROR COUNT
50 00000000'EF 9E 069D 733 MOVAB L'MAC$AB_ERRM,R0 ;GET THE FAO STRING
F959' 30 06A4 734 BSBW MAC$FAOUTS ;FORMAT THE LINE
5E OC C0 06A7 735 ADDL2 #3*4,SP ; Pop three longwords from stack
F953' 30 06AA 736 BSBW MAC$TERM_BLANK ;WRITE ONE BLANK LINE TO TERMINAL
50 0000'CF D0 06AD 737 MOVL W'MAC$GL_LINELN,R0 ;GET THE LINE LENGTH
F94B' 30 06B2 738 BSBW MAC$WRITE_TERM ;WRITE LINE TO TERMINAL
F948' 30 06B5 739 BSBW MAC$WRT_LST ;AND THE LISTING FILE
5A 00000000'EF D0 06B8 740 MOVL L'MAC$GL_ERR_LIST,R10 ;GET PTR TO FIRST ERROR BLOCK
00000004'FF D4 06BF 741 CLRL @L'MAC$GL_ERR_LIST+4 ;CLEAR LINK WORD IN LAST BLOCK
59 10 AA 9E 06C5 742 MOVAB 16(R10),R9 ;POINT TO FIRST PAGE/LINE
58 0000007E 8F OC AA C3 06C9 743 SUBL3 12(R10),#<<1024-16>/8>,R8 ;FIGURE PAGE/LINES IN THIS BLOCK
06D2 744
06D2 745 ; BACK HERE FOR EACH NEW LINE OF LINE/PAGE NUMBERS
06D2 746
0004'CF 00000000'EF 05 DD 06D2 747 20$: PUSHL #5 ;FIVE LINE/PAGES PER LISTING LINE
9E 06D4 748 MOVAB L'MAC$AB_LST_END,W'MAC$G_ERRBFDES+4 ;SET BUFFER DESCRIPTOR
06DD 749
06DD 750 ; HERE FOR EACH NEW LINE/PAGE ITEM ON A PAGE
06DD 751
50 89 DD 06DD 752 30$: PUSHL (R9)+ ;STACK THE PAGE NUMBER
7E 01 D0 06DF 753 MOVL #1,R0 ; Assume insert number exists
89 3C 06E2 754 MOVZWL (R9)+,-(SP) ; Stack insert number
06 12 06E5 755 BNEQ 35$ ; If NEQ insert number did exists
50 D4 06E7 756 CLRL R0 ; Set no insert number
6E 04 AE D0 06E9 757 MOVL 4(SP),(SP) ; and move up line number
06ED 758 35$:
50 DD 06ED 759 PUSHL R0 ; Stack number of insert numbers (0 or 1)
50 DD 06EF 760 PUSHL R0 ; Stack number of '.'s (0 or 1)
7E 89 3C 06F1 761 MOVZWL (R9)+,-(SP) ; Stack line number
50 5E D0 06F4 762 MOVL SP,R0 ;COPY STACK ADDRESS
06F7 763 $FAOL_S CTRSTR=L'MAC$AB_LPG_FMT,- ;FORMAT THE LINE/PAGE
06F7 764 OUTBUF=L'MAC$G_ERRBFDES,-
06F7 765 OUTLEN=L'MAC$GL_LINELN,-
06F7 766 PRMLST=(R0)
0004'CF 0E C0 0712 767 ADDL2 #14,W'MAC$G_ERRBFDES+4 ;UPDATE POINTER FOR NEXT FAO (12 BYTES/LINE/
5E 14 C0 0717 768 ADDL2 #5*4,SP ;DELETE FIVE LONGWORDS FROM STACK
12 58 F5 071A 769 SOBGTR R8,40$ ;BRANCH IF NOT DONE THIS BLOCK
```



58	0000007E	8F	5A	6A	D0	071D	770	MOVL	(R10),R10	:YES--LINKE TO NEXT
				10	13	0720	771	BEQL	50\$	:IF EQL ALL DONE
				AA	9E	0722	772	MOVAB	16(R10),R9	:POINT TO FIRST LINE/PAGE
				OC	C3	0726	773	SUBL3	12(R10),#<<1024-16>/8>,R8	:FIGURE LINE/PAGES IN THIS BLOCK
				AB	F5	072F	774	SOBGTR	(SP),30\$	:LOOP FOR 5 LINE/PAGES
				8E	D5	0732	775	TSTL	(SP)+	:CLEAR STACK
				8F	C3	0734	776	SUBL3	#MAC\$AB_LINEBF,W*MAC\$G_ERRBFDES+4,-	:FIGURE LINE LENGTH
				50		073D	777		R0	
				50	D0	073E	778	MOVL	R0,L*MAC\$GL_LINELN	:SAVE LINE LENGTH
				F8B8'	30	0743	779	BSBW	MAC\$WRITE_TERM	:WRITE LINE TO TERMINAL
				F8B5'	30	0748	780	BSBW	MAC\$WRTLST	:WRITE THE LINE
				5A	D5	074B	781	TSTL	R10	:ANY MORE TO DO?
				83	12	074D	782	BNEQ	20\$	:IF NEQ YES
				F8AE'	30	074F	783	BSBW	MAC\$TERM_BLANK	:BLANK LINE TO TERMINAL
						0752	784			

PRT\_ERR\_SUM\_END:

			0752	786	.SBTTL	PRINT COMMAND LINE	
			0752	787			
			0752	788	PRT_CMD_LIN:		
	F8AB'	30	0752	789	BSBW	MAC\$WRT BLNKLIN	:SKIP A LINE
	00000000'EF	DD	0755	790	PUSHL	L^MAC\$GL_CMDLIN	:STACK COMMAND LINE ADDRESS
	00000000'EF	DD	075B	791	PUSHL	L^MAC\$GL_CMDLEN	:AND ITS LENGTH
50	00000000'EF	9E	0761	792	MOVAB	L^MAC\$AB_CMD_FAO,RO	:POINT TO FAO CONTROL STRING
	F895'	30	0768	793	BSBW	MAC\$FAOUTS	:FORMAT THE STRING
50	00000000'EF	C1	076B	794	ADDL3	L^MAC\$GL_ERRCT,L^MAC\$GL_WARNCT,RO	:WARNCT,RO ;ERRORS OR WARNINGS?
50	0000'CF	C0	0777	795	ADDL2	W^MAC\$GL_INFOCNT,RO	: or information messages?
	03	13	077C	796	BEQL	10\$	:IF EQL NO
	F87F'	30	077E	797	BSBW	MAC\$WRITE TERM	:YES--WRITE TO TERMINAL ALSO
	F87C'	30	0781	798	10\$: BSBW	MAC\$WRTLST	:WRITE TO LISTING FILE
	5E 08	C0	0784	799	ADDL2	#2*4,SP	:CLEAR 2 LW FROM STACK
			0787	800	FIN_ASM_EXIT:		
	5A BED0		0787	801	POPL	R10	:RESTORE R10
	0380 BF BA		078A	802	POPR	#^M<R7,R8,R9>	:RESTORE REGISTERS
		05	078E	803	RSB		::EXIT FROM MAC\$FINISH_ASM

```
078F 805 .SBTTL OUTPUT ONE PHASE OF CROSS REFERENCE
078F 806
078F 807 :++
078F 808 : FUNCTIONAL DESCRIPTION:
078F 809 :
078F 810 : THIS ROUTINE OUTPUTS ONE PHASE OF THE CROSS REFERENCE.
078F 811 :
078F 812 : INPUTS:
078F 813 :
078F 814 : R0 CROSS REFERENCE TYPE INDEX
078F 815 : R1 0 => NORMAL WIDTH LISTING, 1 => WIDE LISTING FORMAT
078F 816 : R2 POINTER TO CREF CONTROL TABLE
078F 817 : R3 CRFSK_VALS_REFS OR CRFSK_DEFS_REFS
078F 818 :
078F 819 : --
078F 820
078F 821 CREF_TREE_OUT:
078F 822 CRL L*MAC$GL_LINE_CNT : ALWAYS FORCE NEW PAGE FOR CREF
078F 823 PUSHL R3 : SAVE REFS OR DEFS_REFS FLAG
078F 824 PUSHL R2 : SAVE CREF CONTROL BLOCK ADDRESS
078F 825 BLBC R1, 10$ : CHECK THE LISTING CONTROL INDICATOR.
078F 826 PUSHL G*MAC$AL_CRF_TB2WA[R0] : WIDE LISTING FORMAT HAS BEEN CHOSEN.
078F 827 PUSHL G*MAC$AL_CRF_TB2W[R0] : STACK THE SECONDARY HEADER LINES.
078F 828 BRB 20$ : JOIN COMMON CODE FOR SECTION HEADING.
078F 829 10$: PUSHL G*MAC$AL_CRF_TB2A[R0] : NORMAL WIDTH LISTING HAS BEEN CHOSEN.
078F 830 20$: PUSHL G*MAC$AL_CRF_TB2[R0] : STACK THE SECONDARY HEADER LINES.
078F 831 PUSHL #0 : -- 0 INDICATES A BLANK LINE --
078F 832 PUSHL G*MAC$AL_CRF_TB1B[R0] : STACK THE SECTION HEADER LINES...
078F 833 PUSHL G*MAC$AL_CRF_TB1A[R0] : (THE ONES THAT FORM THE BOXED IN
078F 834 PUSHL G*MAC$AL_CRF_TB1[R0] : SECTION HEADERS).
078F 835 PUSHL #0 : -- 0 INDICATES A BLANK LINE --
078F 836 PUSHL #7 : NUMBER OF HEADER LINES IN THIS BLOCK.
078F 837 PUSHL SP : HEADER MESSAGE BLOCK ADDRESS.
078F 838 PUSHL #5+4 : STACK # LINES ACTUALLY NEEDED
078F 839 PUSHAB G*MAC$AB_CRF_MSG : STACK LINE 2 HEADER MESSAGE
078F 840 CALLS #3,W*NEW-SBT-CK_PAGE : DO HEADER THING
078F 841 MOVL (SP)+, R0 : CLEAR THE MESSAGE BLOCK FROM THE STACK.
078F 842 MOVAL (SP)[R0], SP : RESTORE THE STACK POINTER.
078F 843 POPL R0 : GET CREF CONTROL BLOCK ADDRESS
078F 844 POPL R1 : GET THE REFS OR DEFS_REFS FLAG
078F 845 PUSHL #CRFSK_DELETE : DELETE TREE FLAG FOR CREF
078F 846 PUSHL R1 : SET REFS OR DEFS_REFS FLAG ON STACK
078F 847 PUSHL W*MAC$GL_LN_PAGE : # LINES ON SUBSEQUENT PAGES
078F 848 PUSHL L*MAC$GL_LINE_CNT : # LINES ON FIRST PAGE
078F 849 PUSHL #132 : WIDTH OF A LINE
078F 850 PUSHL R0 : CREF CONTROL BLOCK ADDRESS
078F 851 CALLS #6,G*CRF$OUT : OUTPUT CROSS REFERENCE
078F 852 RSB
```

00000000'EF D4 078F 822 CRL L\*MAC\$GL\_LINE\_CNT : ALWAYS FORCE NEW PAGE FOR CREF  
53 DD 0795 823 PUSHL R3 : SAVE REFS OR DEFS\_REFS FLAG  
52 DD 0797 824 PUSHL R2 : SAVE CREF CONTROL BLOCK ADDRESS  
10 51 E9 0799 825 BLBC R1, 10\$ : CHECK THE LISTING CONTROL INDICATOR.  
00000000'GF40 DD 079C 826 PUSHL G\*MAC\$AL\_CRF\_TB2WA[R0] : WIDE LISTING FORMAT HAS BEEN CHOSEN.  
00000000'GF40 DD 07A3 827 PUSHL G\*MAC\$AL\_CRF\_TB2W[R0] : STACK THE SECONDARY HEADER LINES.  
0E 11 07AA 828 BRB 20\$ : JOIN COMMON CODE FOR SECTION HEADING.  
00000000'GF40 DD 07AC 829 10\$: PUSHL G\*MAC\$AL\_CRF\_TB2A[R0] : NORMAL WIDTH LISTING HAS BEEN CHOSEN.  
00000000'GF40 DD 07B3 830 20\$: PUSHL G\*MAC\$AL\_CRF\_TB2[R0] : STACK THE SECONDARY HEADER LINES.  
00 DD 07BA 831 PUSHL #0 : -- 0 INDICATES A BLANK LINE --  
00000000'GF40 DD 07BC 832 PUSHL G\*MAC\$AL\_CRF\_TB1B[R0] : STACK THE SECTION HEADER LINES...  
00000000'GF40 DD 07C3 833 PUSHL G\*MAC\$AL\_CRF\_TB1A[R0] : (THE ONES THAT FORM THE BOXED IN  
00000000'GF40 DD 07CA 834 PUSHL G\*MAC\$AL\_CRF\_TB1[R0] : SECTION HEADERS).  
00 DD 07D1 835 PUSHL #0 : -- 0 INDICATES A BLANK LINE --  
07 DD 07D3 836 PUSHL #7 : NUMBER OF HEADER LINES IN THIS BLOCK.  
5E DD 07D5 837 PUSHL SP : HEADER MESSAGE BLOCK ADDRESS.  
09 DD 07D7 838 PUSHL #5+4 : STACK # LINES ACTUALLY NEEDED  
00000000'GF 9F 07D9 839 PUSHAB G\*MAC\$AB\_CRF\_MSG : STACK LINE 2 HEADER MESSAGE  
0B13'CF 03 FB 07DF 840 CALLS #3,W\*NEW-SBT-CK\_PAGE : DO HEADER THING  
50 8E DO 07E4 841 MOVL (SP)+, R0 : CLEAR THE MESSAGE BLOCK FROM THE STACK.  
5E 6E40 DE 07E7 842 MOVAL (SP)[R0], SP : RESTORE THE STACK POINTER.  
50 8ED0 07EB 843 POPL R0 : GET CREF CONTROL BLOCK ADDRESS  
51 8ED0 07EE 844 POPL R1 : GET THE REFS OR DEFS\_REFS FLAG  
00000000'8F DD 07F1 845 PUSHL #CRFSK\_DELETE : DELETE TREE FLAG FOR CREF  
51 DD 07F7 846 PUSHL R1 : SET REFS OR DEFS\_REFS FLAG ON STACK  
0000'CF DD 07F9 847 PUSHL W\*MAC\$GL\_LN\_PAGE : # LINES ON SUBSEQUENT PAGES  
00000000'EF DD 07FD 848 PUSHL L\*MAC\$GL\_LINE\_CNT : # LINES ON FIRST PAGE  
00000084 8F DD 0803 849 PUSHL #132 : WIDTH OF A LINE  
50 DD 0809 850 PUSHL R0 : CREF CONTROL BLOCK ADDRESS  
00000000'GF 06 FB 080B 851 CALLS #6,G\*CRF\$OUT : OUTPUT CROSS REFERENCE  
05 0812 852 RSB



```
0813 854 .SBTTL SET UP FOR NEW SUBTITLE AND CHECK NEW PAGE
0813 855
0813 856 :++
0813 857 : FUNCTIONAL DESCRIPTION:
0813 858
0813 859 THIS ROUTINE PUTS A NEW LINE IN THE SUBTITLE BUFFER FOR
0813 860 PSECT SYNOPSIS AND THE RUN STATISTICS.
0813 861
0813 862 : INPUTS:
0813 863
0813 864 4(AP) ADDRESS OF STRING TO PUT IN TITLE BUFFER (COUNT,TEXT)
0813 865 8(AP) # LINES NEEDED LEFT ON PAGE
0813 866 12(AP) ADDRESS OF HEADER MESSAGE BLOCK
0813 867
0813 868 NOTE: THE FORMAT OF THE HEADER MESSAGE BLOCK IS THE SAME AS
0813 869 A STANDARD VAX/VMS ARGUMENT LIST, WHOSE ENTRIES ARE THE
0813 870 ADDRESSES OF FAO CONTROL STRING DESCRIPTORS.
0813 871 :--
0813 872
0813 873
0813 874 .ENTRY NEW SBT_CHK_PAGE, ^M<R2> ;ENTRY POINT
0813 875 MOVL 4(AP),R0 ;GET SUBTITLE STRING ADDRESS
0813 876 MOVZBL (R0)+,R1 ;GET ITS LENGTH
0813 877 MOVCS R1,(R0),#^A/ /,- ;COPY OVER SUBTITLE AND IDENT
0813 878 #LSTSK_TITLE_SIZ+SYMSK_MAXLEN+1,-
0813 879 L^MAC$AB_SBT_IDNT
0813 880
0813 881 SUBL3 8(AP),L^MAC$GL_LINE_CNT,R0 ;SEE IF ROOM LEFT ON PAGE
0813 882 BGTR 10$ ;IF GTR YES
0813 883 BSBW MAC$LST_PAG_HDR ;NO--MAKE NEW PAGE NOW
0813 884 MOVL 12(AP),R2 ;GET ADDRESS OF HEADER MESSAGE BLOCK
0813 885 MOVL (R2)+,R1 ;GET THE NUMBER OF HEADER MESSAGE LINES
0813 886 BEQL 50$ ;ANY PROVIDED? RETURN IF NOT.
0813 887 MOVL (R2)+,R0 ;GET THE NEXT HEADER LINE
0813 888 PUSHR #^M<R1,R2> ;PRESERVE REGISTERS ACROSS CALLS
0813 889 BEQL 30$ ;BLANK LINE?
0813 890 BSBW MAC$WRT_FAOUTS ;NO, FORMAT AND OUTPUT THE STRING
0813 891 BRB 40$ ;CHECK FOR MORE HEADER LINES...
0813 892 BSBW MAC$WRT_BLNKLIN ;SKIP A LINE.
0813 893 POPR #^M<R1,R2> ;RESTORE REGISTERS.
0813 894 SOBGTR R1, 20$ ;ANY MORE HEADER LINES?
0813 895 RET ;ALL DONE
```

50 04 AC D0 0004 0813 874 .ENTRY NEW SBT\_CHK\_PAGE, ^M<R2> ;ENTRY POINT  
51 80 9A 0813 875 MOVL 4(AP),R0 ;GET SUBTITLE STRING ADDRESS  
20 60 51 2C 0813 876 MOVZBL (R0)+,R1 ;GET ITS LENGTH  
00000000'EF 0048 8F 0813 877 MOVCS R1,(R0),#^A/ /,- ;COPY OVER SUBTITLE AND IDENT  
50 00000000'EF 08 AC C3 0813 878 #LSTSK\_TITLE\_SIZ+SYMSK\_MAXLEN+1,-  
03 14 0813 879 L^MAC\$AB\_SBT\_IDNT  
52 0C AC D0 0813 880  
51 82 D0 0813 881 SUBL3 8(AP),L^MAC\$GL\_LINE\_CNT,R0 ;SEE IF ROOM LEFT ON PAGE  
14 13 0813 882 BGTR 10\$ ;IF GTR YES  
50 82 D0 0813 883 BSBW MAC\$LST\_PAG\_HDR ;NO--MAKE NEW PAGE NOW  
06 B8 0813 884 MOVL 12(AP),R2 ;GET ADDRESS OF HEADER MESSAGE BLOCK  
05 13 0813 885 MOVL (R2)+,R1 ;GET THE NUMBER OF HEADER MESSAGE LINES  
F7B7' 30 0813 886 BEQL 50\$ ;ANY PROVIDED? RETURN IF NOT.  
03 11 0813 887 MOVL (R2)+,R0 ;GET THE NEXT HEADER LINE  
F7B2' 30 0813 888 PUSHR #^M<R1,R2> ;PRESERVE REGISTERS ACROSS CALLS  
06 BA 0813 889 BEQL 30\$ ;BLANK LINE?  
EC 51 F5 0813 890 BSBW MAC\$WRT\_FAOUTS ;NO, FORMAT AND OUTPUT THE STRING  
04 0813 891 BRB 40\$ ;CHECK FOR MORE HEADER LINES...  
0813 892 BSBW MAC\$WRT\_BLNKLIN ;SKIP A LINE.  
0813 893 POPR #^M<R1,R2> ;RESTORE REGISTERS.  
0813 894 SOBGTR R1, 20\$ ;ANY MORE HEADER LINES?  
0813 895 RET ;ALL DONE

```
0854 896 .SBTTL OUTPUT SYMBOL NAME AND VALUE FOR DEBUG
0854 897
0854 898 :++
0854 899 : FUNCTIONAL DESCRIPTION:
0854 900 :
0854 901 : THIS ROUTINE OUTPUTS THE NAME OF A SYMBOL FOR THE DEBUGGER.
0854 902 :
0854 903 : INPUTS:
0854 904 :
0854 905 : R6 POINTS TO SYMBOL BLOCK
0854 906 :
0854 907 :--
0854 908
0854 909 MAC$DBG_NAM_OUT:
0854 910 MOVZBL SYMSB_NAME(R6),R4 ; Get offset to name/count (which is
0858 911 ; also total size of count and name
0858 912 SUBL3 R4,R6,R5 ; Set pointer to count/name
085C 913 10$: MOVB (R5)+,R0 ; GET CHARACTER OF NAME
085F 914 BSBW MAC$STOIM
0862 915 SOBGTR R4,10$ ; LOOP FOR WHOLE NAME
0865 916 RSB
0866 917
0866 918 :++
0866 919 : FUNCTIONAL DESCRIPTION:
0866 920 :
0866 921 : THIS ROUTINE OUTPUTS THE VALUE OF A SYMBOL FOR THE DEBUGGER.
0866 922 :
0866 923 : INPUTS:
0866 924 :
0866 925 : R6 POINTS TO SYMBOL BLOCK
0866 926 :
0866 927 :--
0866 928
0866 929 MAC$DBG_VAL_OUT:
0866 930 $OBJ_CHKBYT #TIR$C_STA_PL ; STACK PSECT PLUS LONGWORD
086C 931 MOVZBL SYMSB_SEG(R6),--(SP) ; GET THE SEGMENT NUMBER.
0870 932 BEQL 10$ ; DON'T FIDDLE WITH THE ABS PSECT!
0872 933 BBS #SYMSV_REF,- ; HAS THE BLANK PSECT BEEN REF'D?
0874 934 G^PSECT$BLANK+SYMSW_FLAG,10$ ; IF NOT, IT'LL BE REMOVED, SO DECR
087A 935 DECL (SP) ; THE SEG# TO PRESERVE PSECT ALIGNMENT.
087C 936 10$: $OBJ_OUTBYT (SP) ; EMIT THE SYMBOL'S SEGMENT #
0882 937 TSTL (SP)+ ; CLEAN UP THE STACK
0884 938 MOVAB SYMSL_VAL(R6),R5 ; POINT TO VALUE
0888 939 BSBW MAC$OUT_LW ; OUTPUT VALUE
088B 940 $OBJ_CHKBYT #TIR$C_STO_LW ; STORE LONGWORD
0891 941 RSB
```

54 04 A6 9A 0854 910  
55 56 54 C3 0858 911  
50 85 90 085C 912  
F79E' 30 085F 913  
F7 54 F5 0862 914  
05 0865 915

7E 0C A6 9A 086C 931  
0A 13 0870 932  
07 E0 0872 933  
02 00000009' GF 0874 934  
6E D7 087A 935  
8E D5 0882 936  
55 05 A6 9E 0884 937  
F775' 30 0888 938  
05 088B 939  
0891 941

```
0892 943 .SBTTL OUTPUT PSECT RECORDS TO DEBUG
0892 944
0892 945 :++
0892 946 : FUNCTIONAL DESCRIPTION:
0892 947 :
0892 948 : THIS ROUTINE OUTPUTS PSECT INFORMATION TO THE DEBUGGER
0892 949 :
0892 950 : INPUTS:
0892 951 :
0892 952 : R6 POINTS TO SYMBOL BLOCK FOR PSECT
0892 953 :
0892 954 :--
0892 955
0892 956 MAC$DBG_PSECT:
50 04 A6 9A 0892 957 MOVZBL SYMSB_NAME(R6),R0 ; Get offset to symbol count/name
50 56 50 C3 0896 958 SUBL3 R0,R6,R0 ; Form address of count/name
50 0B 60 81 089A 959 ADDB3 (R0),#DBG$K_PSECT_LEN-1,R0 ; Figure size
50 F75F' 30 089E 960 BSBW MAC$STOIM ;STORE IT
50 B8 8F 9A 08A1 961 MOVZBL #DBG$C_PSECT,R0 ;PSECT TYPE
50 F758' 30 08A5 962 BSBW MAC$STOIM
50 50 D4 08A8 963 CLRL R0 ;MBZ BYTE
50 F753' 30 08AA 964 BSBW MAC$STOIM
7E 0C A6 9A 08AD 965 $OBJ_CHKBYT #TIR$C_STA_PB ;STACK PSECT BASE PLUS BYTE OFFSET
0A 13 08B3 966 MOVZBL SYMSB_SEG(R6),--(SP) ;GET THE SEGMENT NUMBER.
07 E0 08B7 967 BEQL 5$ ;DON'T FIDDLE WITH THE ABS PSECT!
02 00000009'GF 08B9 968 BBS #SYMSV_REF,- ;HAS THE BLANK PSECT BEEN REF'D?
6E D7 08BB 969 G^PSECT$BLANK+SYMSW_FLAG,5$ ;IF NOT, IT'LL BE REMOVED, SO DECR
8E D5 08C1 970 DECL (SP) ;THE SEG# TO PRESERVE PSECT ALIGNMENT.
50 D4 08C3 971 5$: $OBJ_OUTBYT (SP) ;EMIT THE SYMBOL'S SEGMENT #
F730' 30 08C9 972 TSTL (SP)+ ;AND CLEAN UP THE STACK.
08D0 973 CLRL R0 ;USE OFFSET OF 0
FF7B 30 08CD 974 BSBW MAC$OUTOBJ
55 05 A6 9E 08D6 975 $OBJ_CHKBYT #TIR$C_STO_PIDR ;STORE POSITION INDEPENDENT DATA REFERENCE.
54 04 9A 08D9 976 BSBW MAC$DBG_NAM_OUT ;SEND PSECT NAME
50 85 90 08DD 977 MOVAB SYMSL_VAL(R6),R5 ;POINT TO LENGTH
F71A' 30 08E0 978 MOVZBL #4,R4 ;LOOP COUNT
F7 54 F5 08E3 979 10$: MOVB (R5)+,R0 ;GET BYTE OF VALUE
05 08E6 980 BSBW MAC$STOIM ;
05 08E9 981 SOBGTR R4,10$ ;
982 RSB
```



```
08EA 984      .SBTTL PRINT PSECT INFORMATION FOR 1 PSECT
08EA 985
08EA 986
08EA 987      ++
08EA 988      FUNCTIONAL DESCRIPTION:
08EA 989      THIS ROUTINE PRINTS THE PSECT SYNOPSIS FOR ONE PSECT.
08EA 990
08EA 991      INPUTS:
08EA 992
08EA 993      R6      PSECT BLOCK ADDRESS
08EA 994
08EA 995      --
08EA 996
08EA 997      MAC$PSECT PRINT:
08EA 998      BSBW      MAC$LIST INIT      ;INIT LISTING BUFFER
08EA 999      MOVZBL   PSC$B_SEG(R6),R0  ;GET SEGMENT NUMBER
08EA 1000      BEQL     2$                ;DON'T FIDDLE WITH THE ABS PSECT.
08EA 1001      BBS      #SYMSV_REF,-    ;HAS THE BLANK PSECT BEEN REF'D?
08EA 1002      G^PSECT$BLANK+SYMSW_FLAG,2$ ;IF NOT, IT'LL BE REMOVED, SO DECR
08EA 1003      DECL     R0                ;THE SEG# TO PRESERVE PSECT ALIGNMENT.
08EA 1004      2$:     PUSHL    R0      ;STACK IT
08EA 1005      PUSHL    R0      ;TWICE FOR FAO
08EA 1006      PUSHL    PSC$L_MAXLGTH(R6) ;STACK THE MAX LENGTH
08EA 1007      PUSHL    (SP)      ;COPY IT (HEX AND DEC OUTPUT)
08EA 1008      BGTR     5$          ;BRANCH IF POSITIVE LENGTH
08EA 1009      CLRL     4(SP)      ;ELSE PRINT DECIMAL AS 0
08EA 1010      5$:     MOVZBL   PSC$B_NAME(R6),R0 ;Get offset to symbol count/name
08EA 1011      SUBL3    R0,R6--(SP) ;and put its address on stack
08EA 1012      MOVAB    L^MAC$AB_PSS_FAO,R0 ;POINT TO FAO CONTROL STRING
08EA 1013      BSBW      MAC$FAOUTS    ;FORMAT STRING
08EA 1014      ADDL2    #5*4,SP      ;CLEAR THE STACK
08EA 1015      ADDL3    #MAC$K_LIST_SIZE,L^MAC$GL_LISTPTR ;FIGURE LENGTH OF LINE SO FAR
08EA 1016      MOVAB    L^MAC$AB_LST_END(R0),- ;INIT LISTING POINTER
08EA 1017      [^MAC$GL_LIST_PTR
08EA 1018      MOVZWL   PSC$W_OPTIONS(R6),R5 ;GET PSECT OPTIONS
08EA 1019      MOVL     #1,R4          ;FIRST BIT
08EA 1020      PUSHL   #PSC$K_NO_OPTNS ;Loop once for each option
08EA 1021
08EA 1022      ; LOOP, PRINTING PSECT OPTIONS
08EA 1023
08EA 1024      10$:     BSBW      PSECT_OPT_MATCH ;PRINT THIS OPTION
08EA 1025      ADDL2    R4,R4          ;NEXT BIT
08EA 1026      SOBGTR   (SP),10$      ;LOOP FOR ALL
08EA 1027      TSTL     (SP)+        ;CLEAN STACK
08EA 1028      MOVZWL   PSC$W_OPTIONS(R6),R4 ;COPY OPTIONS AGAIN
08EA 1029      BICL2    #^XPSC$M_ALLOPTNS,R4 ;Trim all but alignment
08EA 1030      BISW2    #PSC$M_ALIGNFLG,R4  ;SET THE ALIGNMENT FLAG BIT
08EA 1031      MOVL     R4,R5          ;POSITIVE SENSE
08EA 1032      BSBW      PSECT_OPT_MATCH ;PRINT ALIGNMENT
08EA 1033      BLBS     R0,20$        ;BRANCH IF FOUND
08EA 1034      ASHL     #-PSC$V_ALIGNMENT,R4,R0 ;GET ALIGNMENT
08EA 1035      BSBW      MAC$DEC_OUT_L2R    ;OUTPUT ALIGNMENT
08EA 1036      20$:     SUBL3    #MAC$AB_LINEBF,L^MAC$GL_LISTPTR,- ;FIGURE LINE LENGTH
08EA 1037      L^MAC$GL_LISTPTR
08EA 1038      BRW      MAC$WRTLST      ;WRITE LINE TO LISTING AND RETURN
```

50 01C6 30 08EA 998 BSBW MAC\$LIST INIT ;INIT LISTING BUFFER  
50 0C A6 9A 08ED 999 MOVZBL PSC\$B\_SEG(R6),R0 ;GET SEGMENT NUMBER  
0A 13 08F1 1000 BEQL 2\$ ;DON'T FIDDLE WITH THE ABS PSECT.  
07 E0 08F3 1001 BBS #SYMSV\_REF,- ;HAS THE BLANK PSECT BEEN REF'D?  
02 00000009'GF 08F5 1002 G^PSECT\$BLANK+SYMSW\_FLAG,2\$ ;IF NOT, IT'LL BE REMOVED, SO DECR  
50 D7 08FB 1003 DECL R0 ;THE SEG# TO PRESERVE PSECT ALIGNMENT.  
50 DD 08FD 1004 2\$: PUSHL R0 ;STACK IT  
50 DD 08FF 1005 PUSHL R0 ;TWICE FOR FAO  
05 A6 DD 0901 1006 PUSHL PSC\$L\_MAXLGTH(R6) ;STACK THE MAX LENGTH  
6E DD 0904 1007 PUSHL (SP) ;COPY IT (HEX AND DEC OUTPUT)  
03 14 0906 1008 BGTR 5\$ ;BRANCH IF POSITIVE LENGTH  
04 AE D4 0908 1009 CLRL 4(SP) ;ELSE PRINT DECIMAL AS 0  
50 04 A6 9A 090B 1010 5\$: MOVZBL PSC\$B\_NAME(R6),R0 ;Get offset to symbol count/name  
7E 56 50 C3 090F 1011 SUBL3 R0,R6--(SP) ;and put its address on stack  
50 00000000'EF 9E 0913 1012 MOVAB L^MAC\$AB\_PSS\_FAO,R0 ;POINT TO FAO CONTROL STRING  
F6E3' 30 091A 1013 BSBW MAC\$FAOUTS ;FORMAT STRING  
5E 14 C0 091D 1014 ADDL2 #5\*4,SP ;CLEAR THE STACK  
50 00000000'EF 00000000'8F C1 0920 1015 ADDL3 #MAC\$K\_LIST\_SIZE,L^MAC\$GL\_LISTPTR ;FIGURE LENGTH OF LINE SO FAR  
00000000'E0 9E 092C 1016 MOVAB L^MAC\$AB\_LST\_END(R0),- ;INIT LISTING POINTER  
00000000'EF 0932 1017 [^MAC\$GL\_LIST\_PTR  
55 0D A6 3C 0937 1018 MOVZWL PSC\$W\_OPTIONS(R6),R5 ;GET PSECT OPTIONS  
54 01 D0 093B 1019 MOVL #1,R4 ;FIRST BIT  
0A DD 093E 1020 PUSHL #PSC\$K\_NO\_OPTNS ;Loop once for each option  
0940 1021  
0940 1022 ; LOOP, PRINTING PSECT OPTIONS  
0940 1023  
003C 30 0940 1024 10\$: BSBW PSECT\_OPT\_MATCH ;PRINT THIS OPTION  
54 54 C0 0943 1025 ADDL2 R4,R4 ;NEXT BIT  
F7 6E F5 0946 1026 SOBGTR (SP),10\$ ;LOOP FOR ALL  
8E D5 0949 1027 TSTL (SP)+ ;CLEAN STACK  
54 0D A6 3C 094B 1028 MOVZWL PSC\$W\_OPTIONS(R6),R4 ;COPY OPTIONS AGAIN  
54 000003FF 8F CA 094F 1029 BICL2 #^XPSC\$M\_ALLOPTNS,R4 ;Trim all but alignment  
54 4000 8F AB 0956 1030 BISW2 #PSC\$M\_ALIGNFLG,R4 ;SET THE ALIGNMENT FLAG BIT  
55 54 D0 095B 1031 MOVL R4,R5 ;POSITIVE SENSE  
001E 30 095E 1032 BSBW PSECT\_OPT\_MATCH ;PRINT ALIGNMENT  
08 50 E8 0961 1033 BLBS R0,20\$ ;BRANCH IF FOUND  
50 54 F6 8F 78 0964 1034 ASHL #-PSC\$V\_ALIGNMENT,R4,R0 ;GET ALIGNMENT  
F694' 30 0969 1035 BSBW MAC\$DEC\_OUT\_L2R ;OUTPUT ALIGNMENT  
00000000'EF 00000000'8F C3 096C 1036 20\$: SUBL3 #MAC\$AB\_LINEBF,L^MAC\$GL\_LISTPTR,- ;FIGURE LINE LENGTH  
00000000'EF 0977 1037 L^MAC\$GL\_LISTPTR  
F681' 31 097C 1038 BRW MAC\$WRTLST ;WRITE LINE TO LISTING AND RETURN

```
097F 1040      .SBTTL MATCH PSECT OPTIONS FOR PRINTING
097F 1041
097F 1042      :++
097F 1043      : FUNCTIONAL DESCRIPTION:
097F 1044
097F 1045      : THIS ROUTINE PRINTS EITHER 'XXX' OR 'NOXXX' FOR A GIVEN
097F 1046      : PSECT OPTION.
097F 1047
097F 1048      : INPUTS:
097F 1049
097F 1050      : R4      BIT VALUE
097F 1051      : R5      OPTIONS
097F 1052
097F 1053      :--
097F 1054
097F 1055      PSECT_OPT MATCH:
53      50      54      B0      097F 1056      MOVW      R4,R0      : COPY BITS
      08      13      0982 1057      BEQL      10$      : IF EQL NOT COMPLEMENTED
55      50      B3      0984 1058      BITW      R0,R5      : NEGATIVE POLARITY?
      03      12      0987 1059      BNEQ      10$      : IF NEQ NO
50      50      B2      0989 1060      MCOMW     R0,R0      : YES--GET COMPLEMENTED VALUE
53      00000000'EF 9E      098C 1061 10$: MOVAB      L^PSC$G_OPTIONS,R3 : POINT TO PSECT OPTIONS
      07 A3      50      B1      0993 1062 20$: CMPW      R0,SYMS[_VAL+2(R3) : IS THIS IT?
      08      13      0997 1063      BEQL      30$      : IF EQL YES
53      63      D0      0999 1064      MOVL      SYMS[_LINK(R3),R3 : No--link to next
      F5      12      099C 1065      BNEQ      20$      : IF NEQ GO ON
      50      D4      099E 1066      CLRL      R0      : RETURN 0 FOR NOT FOUND
      05      09A0 1067      RSB
      50      04 A3      9A      09A1 1068 30$: MOVZBL     SYMSB_NAME(R3),R0 : Get offset to count/name
50      53      50      C3      09A5 1069      SUBL3     R0,R3,R0 : and form its address
      51      80      9A      09A9 1070      MOVZBL     (R0)+,R1 : COPY THE SIZE
52      00000000'EF D0      09AC 1071      MOVL      L^MAC$GL_LIST_PTR,R2 : GET LISTING POINTER
      30      BB      09B3 1072      PUSHR     #^M<R4,R5> : SAVE OPTION PARAMETERS
      03      51      91      09B5 1073      CMPB      R1,#3 : IS IT LESS THAN 3-CHAR NAME?
      02      14      09B8 1074      BGTR      40$      : IF GTR NO
      82      B5      09BA 1075      TSTW      (R2)+ : YES--BUMP POINTER BY TWO
62      60      51      28      09BC 1076 40$: MOVCC     R1,(R0),(R2) : COPY INTO BUFFER
      30      BA      09C0 1077      POPR      #^M<R4,R5> : RESTORE OPTION PARAMS
00000000'EF 06      C0      09C2 1078      ADDL2     #6,L^MAC$GL_LIST_PTR : TAB TO NEXT OPTION
      50      01      9A      09C9 1079      MOVZBL     #1,R0 : RETURN FOUND
      05      09CC 1080      RSB
```

09CD 1082

09CD 1083

09CD 1084

09CD 1085

09CD 1086

09CD 1087

09CD 1088

09CD 1089

09CD 1090

09CD 1091

09CD 1092

09CD 1093

09CD 1094

09CD 1095

09CD 1096

09D1 1097

09D8 1098

09DA 1099

09DE 1100

09E2 1101

09E5 1102

09E9 1103

09ED 1104

09F1 1105

09F4 1106

09F4 1107

09F9 1108

09FC 1109

09FE 1110

0A01 1111

0A04 1112

0A0B 1113

0A0D 1114

0A12 1115

0A19 1116

0A1B 1117

0A1D 1118

0A26 1119

0A29 1120

0A2C 1121

0A2F 1122

0A33 1123

0A37 1124

0A3B 1125

0A3F 1126

0A43 1127

0A43 1128

0A43 1129

0A43 1130

0A48 1131

0A4C 1132

0A51 1133

0A55 1134

0A5A 1135

0A5E 1136

0A63 1137

0A66 1138

.SBTTL PRINT SYMBOL INFORMATION FOR ONE SYMBOL

++  
FUNCTIONAL DESCRIPTION:

THIS ROUTINE PRINTS THE SYMBOL INFORMATION FOR ONE SYMBOL

INPUTS:

R6 POINTS TO THE SYMBOL BLOCK

MAC\$PRT\_SYM\_INF:

```
PUSHR #M<R6,R7,R8,R9,R10>
MOVL L^MAC$GL_LIST_PTR,R10 ;GET CURRENT POINTER
PUSHL R10 ;COPY ONTO STACK
MOVZBL SYMSB_NAME(R6),R0 ;Get offset to symbol count/name
SUBL3 R0,R6,R0 ;and form its address
MOVZBL (R0)+,R1 ;Get count and advance pointer to name
MOVC3 R1,(R0),(R10) ;Copy into listing buffer
ADDL3 #<SYMSK_TWOCOL-1>,(SP),R10 ;Point past end of name
BBC #FLGSV_SYM2COL,(R11),5$ ;Branch if not 2 column listing
ADDL2 #<SYMSK_MAXLEN-SYMSK_TWOCOL+1>,R10 ;Allow for 31 character symbol
```

```
BBC #SYMSV_ASN,SYMSW_FLAG(R6),10$ ;BRANCH IF NOT ASSIGNED SYMBOL
MOVB #A/=/, (R10)+ ;YES--STORE EQUAL SIGN
BRB 20$
```

```
10$: MOVB #A/ /, (R10)+
20$: ADDL2 #9,R10 ;MAKE ROOM FOR VALUE
MOVL R10,L^MAC$GL_LIST_PTR ;STORE CURRENT POINTER
PUSHL R10 ;SAVE ON STACK ALSO
BBS #SYMSV_DEF,SYMSW_FLAG(R6),30$ ;BRANCH IF SYMBOL DEFINED
MOVC5 #0,(SPT,#A/=/,#8,-8(R10) ;NO--FILL VALUE FIELD WITH STARS
BRB 40$
```

```
30$: INCL R7 ;DEFINED--STACK VALUE
MOVL SYMSL_VAL(R6),L^MAC$AL_VALSTACK[R7] ;...
MOVZBL #4,R0 ;LIST LONGWORD VALUE
BSBW MAC$LIST_BYT_0
```

```
40$: POPL R10 ;RESTORE POINTER
MOVZWL SYMSW_FLAG(R6),R0 ;GET SYMBOL FLAGS
BBC #SYMSV_WEAK,R0,50$ ;BRANCH IF NOT WEAK
MOVB #A/W/,0(R10) ;YES--FLAG IT
50$: BBS #SYMSV_ABS,R0,60$ ;BRANCH IF ABSOLUTE SYMBOL
BBC #SYMSV_DEF,R0,60$ ;NO--BRANCH IF DEFINED
```

: SYMBOL IS RELOCATABLE AND DEFINED

```
MOVB #A/R/,1(R10) ;FLAG RELOCATABLE
60$: BBC #SYMSV_GLOBL,R0,70$ ;BRANCH IF NOT GLOBAL SYMBOL
MOVB #A/G/,2(R10) ;YES--FLAG IT
70$: BBC #SYMSV_EXTRN,R0,80$ ;BRANCH IF NOT EXTERNAL
MOVB #A/X/,3(R10) ;YES--FLAG IT
80$: BBC #SYMSV_ODBG,R0,90$ ;BRANCH IF NO DEBUG OUTPUT FOR SYMBOL
MOVB #A/D/,4(R10) ;YES--FLAG IT
90$: BITW #SYMSM_DEF!SYMSM_GLOBL!SYMSM_EXTRN,R0 ;
BNEQ 100$ ;IF DEFINED, GLOBAL OR EXTERNAL
```

5A 07C0 8F BB  
00000000'EF DO

50 04 A6 9A

50 56 50 C3

6A 51 80 9A

5A 60 51 28

03 6E 0F C1

5A 6B 2A E1

05 09 A6 08 E1

8A 3D 90

8A 03 11

5A 20 90

00000000'EF 5A DO

09 09 A6 00 E0

F8 AA 08 2A 6E 00 2C

11 11 0A19

00000000'EF47 05 A6 DO

50 04 9A

F5D4' 30

5A 8ED0

50 09 A6 3C

04 50 01 E1

6A 57 8F 90

09 50 04 E0

05 50 00 E1

01 AA 52 8F 90

05 50 02 E1

02 AA 47 8F 90

05 50 03 E1

03 AA 58 8F 90

05 50 0A E1

04 AA 44 8F 90

50 0D B3

05 12



```
05 AA 55 8F 90 0A68 1139 MOVB #^A/U/,5(R10) ;NO--MARK AS UNDEFINED
00000000'EF 5A 09 C0 0A6D 1140 100$: ADDL2 #9,R10 ;MOVE TO PSECT SPOT
20 50 5A D0 0A70 1141 MOVL R10,L^MAC$GL_LIST_PTR ;STORE POINTER
50 0C A6 9A 0A77 1142 BBS #SYM$V_ABS,R0,110$ ;BRANCH IF ABSOLUTE
0A 13 0A7B 1143 MOVZBL SYMB$SEG(R6),R0 ;GET SEGMENT NUMBER
07 E0 0A81 1144 BEQL 105$ ;DON'T FIDDLE WITH THE ABS PSECT.
02 00000009'GF 50 D7 0A83 1145 BBS #SYM$V_REF,- ;HAS THE BLANK PSECT BEEN FILTERED OUT?
57 50 D6 0A89 1146 G^PSECT$BLANK+SYM$W_FLAG,105$ ;BRANCH IF NOT.
00000000'EF47 50 D0 0A8B 1148 105$: DECL R0 ;YES, ADJUST THE PSECT# IN SYMBOL TABLE.
50 01 9A 0A8D 1149 MOVL R7 ;STACK IT
F565' 30 0A95 1150 MOVZBL R0,L^MAC$AL_VALSTACK[R7] ;LIST ONE BYTE
00000000'EF 8E 28 C1 0A98 1151 BSBW MAC$LIST_BYT_0 ;
07 6B 2A E1 0A9B 1152 110$: ADDL3 #40,(SP),L^MAC$GL_LIST_PTR ; Figure new pointer and store it
00000000'EF 12 C0 0AA3 1153 BBC #FLG$V_SYM2COL,(R1T),120$ ; Branch if not 2 column listing
07C0 8F BA 0AA7 1154 ADDL2 #18,L^MAC$GL_LIST_PTR ; Allow for larger symbol name
05 05 0AAE 1155 120$: POPR #^M<R6,R7,R8,R9,R10> ;RESTORE REGS
0AB2 1157 RSB
0AB3 1158
0AB3 1159 MAC$LIST_INIT:
50 00000000'EF 9E 0AB3 1160 MOVAB L^MAC$AB_LST_END,R0 ;POINT TO BUFFER
00000000'EF 50 D0 0ABA 1161 MOVL R0,L^MAC$GL_LIST_PTR ;SET POINTER
60 0084 8F 20 6E 00 2C 0AC1 1162 MOVCS #0,(SP),#^A7 /, #T32,(R0) ;FILL BUFFER WITH BLANKS
05 05 0AC9 1163 RSB
0ACA 1164
0ACA 1165 .END
```

AUD\$K_SIZE	= 00000010	FLG\$M_COMPEXPR	= 00000004
BLNK	= 00000020	FLG\$M_CONT	= 00000008
CHR\$M_COMMA CR	= 00000020	FLG\$M_CRF	= 40000000
CHR\$M_ILL CHR	= 00000040	FLG\$M_CRSEEN	= 00000001
CHR\$M_NUM BER	= 00000010	FLG\$M_DATRPT	= 00000010
CHR\$M_SPA_MSK	= 00000001	FLG\$M_DBGOUT	= 00004000
CHR\$M_SYM_CH1	= 00000008	FLG\$M_DLIMSTR	= 00008000
CHR\$M_SYM_CHR	= 00000004	FLG\$M_ENDMCH	= 00000020
CHR\$M_SYM_DLM	= 00000002	FLG\$M_EVALEXPR	= 00000040
CHR\$V_COMMA CR	= 00000005	FLG\$M_EXPOPT	= 00000080
CHR\$V_CVTLWC	= 00000061	FLG\$M_EXTERR	= 00010000
CHR\$V_ILL CHR	= 00000006	FLG\$M_EXTWRN	= 00020000
CHR\$V_NOCVT	= 0000007F	FLG\$M_FIRSTLN	= 00000200
CHR\$V_NUM BER	= 00000004	FLG\$M_IFSTAT	= 00800000
CHR\$V_SPA_MSK	= 00000000	FLG\$M_IIF	= 00400000
CHR\$V_SYM_CH1	= 00000003	FLG\$M_INSERT	= 00000100
CHR\$V_SYM_CHR	= 00000002	FLG\$M_IRPC	= 20000000
CHR\$V_SYM_DLM	= 00000001	FLG\$M_LEXOP	= 00000002
CR	= 00000000	FLG\$M_LSTXST	= 00000200
CR\$F TREE OUT	0000078F R 04	FLG\$M_MAC2COL	= 00000800
CR\$F\$ DELETE	***** X 04	FLG\$M_MACL	= 00000800
CR\$F\$ K1FMTBL	= 00000048	FLG\$M_MACLTB	= 08000000
CR\$F\$ DEFAULT	= 00000012	FLG\$M_MACTXT	= 00010000
CR\$F\$ DIR	= 00000001	FLG\$M_MEBLST	= 00001000
CR\$F\$ MACROS	= 00000002	FLG\$M_MOREARG	= 00002000
CR\$F\$ OPCODES	= 00000004	FLG\$M_MOREINP	= 00000008
CR\$F\$ REGISTERS	= 00000008	FLG\$M_NEWPND	= 00000400
CR\$F\$ SYMBOLS	= 00000010	FLG\$M_NOREF	= 01000000
CR\$F\$OOT	***** X 04	FLG\$M_NTTYPEPC	= 00000020
CR\$F\$V DIR	= 00000000	FLG\$M_NULCHR	= 00040000
CR\$F\$V MACROS	= 00000001	FLG\$M_OBXST	= 00200000
CR\$F\$V OPCODES	= 00000002	FLG\$M_OPNDCHK	= 00000100
CR\$F\$V REGISTERS	= 00000003	FLG\$M_OPRND	= 00002000
CR\$F\$V SYMBOLS	= 00000004	FLG\$M_OPTVFLIDX	= 00001000
DBG\$C LIT DAT	= 00000000	FLG\$M_ORDLST	= 00020000
DBG\$C MEND	= 00000080	FLG\$M_P2	= 00004000
DBG\$C MODULE	= 0000008C	FLG\$M_RPTIRP	= 10000000
DBG\$C PSECT	= 00000088	FLG\$M_SEQFIL	= 02000000
DBG\$C REL DAT	= 00000001	FLG\$M_SKAN	= 00008000
DBG\$C ROUTINE	= 000000BE	FLG\$M_SPECOP	= 00000004
DBG\$C SYMBOL	= 000000BA	FLG\$M_SPLALL	= 04000000
DBG\$K MEND LEN	= 00000002	FLG\$M_STOIMF	= 00040000
DBG\$K MODULE LN	= 00000008	FLG\$M_SYM2COL	= 00000400
DBG\$K PSECT LEN	= 0000000C	FLG\$M_TOCLG	= 00080000
DBG\$K ROUTIN LN	= 00000008	FLG\$M_UPAFILG	= 00000010
DBG\$K SYMBOL LN	= 0C000008	FLG\$M_UPDFIL	= 00000080
ENB\$G GLOBAL	***** X 04	FLG\$M_UPMARG	= 00000040
ENB\$G TRACEBACK	***** X 04	FLG\$M_XCRF	= 80000000
EOM\$C ABORT	= 00000003	FLG\$V_ALLCHR	= 00000000
EOM\$C ERROR	= 00000002	FLG\$V_BOL	= 00000001
EOM\$C SUCCESS	= 00000000	FLG\$V_CHKLPND	= 00000014
EOM\$C WARNING	= 00000001	FLG\$V_COMPEXPR	= 00000002
FF	= 0000000C	FLG\$V_CONT	= 00000003
FIN ASM EXIT	0000078F R 04	FLG\$V_CRF	= 0000001E
FLG\$M_ALLCHR	= 00000001	FLG\$V_CRSEEN	= 00000020
FLG\$M_BOL	= 00000002	FLG\$V_DATRPT	= 00000004
FLG\$M_CHKLPND	= 00100000	FLG\$V_DBGOUT	= 0000002E

MACSFINISH  
Symbol table

## ROUTINES FOR FINISHING ASSEMBLY

E 10

16-SEP-1984 02:15:54 VAX/VMS Macro V04-00  
5-SEP-1984 01:48:10 [MACRO.SRC]FINISH.MAR;1Page 29  
(19)

FLGSV_DLIMSTR	= 0000002F	MACSAB_IFP_FAO	*****	X	04
FLGSV_ENDMCH	= 00000005	MACSAB_IND_HDR	*****	X	04
FLGSV_EVAEXPR	= 00000006	MACSAB_IND_HDRA	*****	X	04
FLGSV_EXPOPT	= 00000007	MACSAB_IND_HDRB	*****	X	04
FLGSV_EXTERR	= 00000030	MACSAB_LINEBF	*****	X	04
FLGSV_EXTWRN	= 00000031	MACSAB_LINE_END	*****	X	03
FLGSV_FIRSTLN	= 00000029	MACSAB_LPG_FMT	*****	X	04
FLGSV_IFSTAT	= 00000017	MACSAB_LST_END	*****	X	03
FLGSV_IIF	= 00000016	MACSAB_MCD_FAO	*****	X	04
FLGSV_INSERT	= 00000008	MACSAB_MLB_FAO	*****	X	04
FLGSV_IRPC	= 0000001D	MACSAB_MLB_HD2	*****	X	04
FLGSV_LEXOP	= 00000021	MACSAB_MLB_HD2A	*****	X	04
FLGSV_LSTXST	= 00000009	MACSAB_MLB_HDR	*****	X	04
FLGSV_MAC2COL	= 0000002B	MACSAB_MLB_HDRA	*****	X	04
FLGSV_MACL	= 0000000B	MACSAB_MLB_HDRB	*****	X	04
FLGSV_MACLTB	= 0000001B	MACSAB_MLB_SUM	*****	X	04
FLGSV_MACTXT	= 00000010	MACSAB_MLB_TOT	*****	X	04
FLGSV_MEBLST	= 0000000C	MACSAB_NOERRM	*****	X	04
FLGSV_MOREARG	= 0000002D	MACSAB_OBSR_FAO	*****	X	04
FLGSV_MOREINP	= 00000023	MACSAB_PSC_HD2	*****	X	04
FLGSV_NEWPND	= 0000000A	MACSAB_PSC_HD2A	*****	X	04
FLGSV_NOREF	= 00000018	MACSAB_PSC_HDR	*****	X	04
FLGSV_NTTYPEPC	= 00000025	MACSAB_PSC_HDRA	*****	X	04
FLGSV_NULCHR	= 00000032	MACSAB_PSC_HDRB	*****	X	04
FLGSV_OBJXST	= 00000015	MACSAB_PSS_FAO	*****	X	04
FLGSV_OPNDCHK	= 00000028	MACSAB_PSS_MSG	*****	X	04
FLGSV_OPRND	= 0000000D	MACSAB_RNT_MSG	*****	X	04
FLGSV_OPTVFLIDX	= 0000002C	MACSAB_RUN_HDR	*****	X	04
FLGSV_ORDLST	= 00000011	MACSAB_RUN_HDRA	*****	X	04
FLGSV_P2	= 0000000E	MACSAB_SBT_IDNT	*****	X	04
FLGSV_RPTIRP	= 0000001C	MACSAB_STB_MSG	*****	X	04
FLGSV_SEQFIL	= 00000019	MACSAB_SYP_FAO	*****	X	04
FLGSV_SKAN	= 0000000F	MACSAB_TITCE	*****	X	04
FLGSV_SPECOP	= 00000022	MACSAB_WAS_MSG	*****	X	04
FLGSV_SPLALL	= 0000001A	MACSAB_WERE MG	*****	X	04
FLGSV_STOIMF	= 00000012	MACSAB_WSL_FAO	*****	X	04
FLGSV_SYM2COL	= 0000002A	MACSAL_CRF_TB1	*****	X	04
FLGSV_TOCLFG	= 00000013	MACSAL_CRF_TB1A	*****	X	04
FLGSV_UPAFLG	= 00000024	MACSAL_CRF_TB1B	*****	X	04
FLGSV_UPDFIL	= 00000027	MACSAL_CRF_TB2	*****	X	04
FLGSV_UPMARG	= 00000026	MACSAL_CRF_TB2A	*****	X	04
FLGSV_XCRF	= 0000001F	MACSAL_CRF_TB2W	*****	X	04
HASHSZ	= 0000007F	MACSAL_CRF_TB2WA	*****	X	04
HYPHEN	= 0000002D	MACSAL_CRF_TB3	*****	X	04
INPSK_BUFSIZ	= 000003E8	MACSAL_CRF_TB5	*****	X	04
INTSK_BUFSIZ	= 000013F4	MACSAL_CRF_TB7	*****	X	04
INTSK_BUFWRN	= 00001390	MACSAL_CRF_TB8	*****	X	04
LSTSK_BUFSIZ	= 00000086	MACSAL_CRF_TB9	*****	X	04
LSTSK_L_P PAGE	= 0000003C	MACSAL_VALSTACK	*****	X	04
LSTSK_TITCE_SIZ	= 00000028	MACSAW_IND_NAMS	*****	X	04
MACSAB_CMD_FAO	*****	MACSAW_RNT_PTRS	*****	X	04
MACSAB_CRF_MSG	*****	MACSAW_TIM_PTRS	*****	X	04
MACSAB_CRF_TB4	*****	MACSCHRBVT	*****	X	04
MACSAB_CRF_TB6	*****	MACSDBG_NAM_OUT	00000854	R	04
MACSAB_DEF_TITL	*****	MACSDBG_PSECT	00000892	R	04
MACSAB_ERRM	*****	MACSDBG_VAL_OUT	00000866	R	04
MACSAB_FAO_TIM	*****	MACSDEC_OUT_L2R	*****	X	04



MACSFAOUTS  
MACSFINISH ASM  
MACSGL\_CMDLEN  
MACSGL\_CMDLIN  
MACSGL\_CRF FLG  
MACSGL\_DIRFLG  
MACSGL\_ERRCT  
MACSGL\_ERR LIST  
MACSGL\_INFOCNT  
MACSGL\_INTPAGRO  
MACSGL\_LINELN  
MACSGL\_LINE CNT  
MACSGL\_LINK\_PTR  
MACSGL\_LIST\_LVL  
MACSGL\_LIST\_PTR  
MACSGL\_LN PAGE  
MACSGL\_MCDEF  
MACSGL\_MCPGRQ  
MACSGL\_MLB\_CNT  
MACSGL\_MLB\_GET  
MACSGL\_MLB\_MDF  
MACSGL\_MLB\_QUE  
MACSGL\_OBJ\_RCNT  
MACSGL\_PSC\_LIST  
MACSGL\_PSC\_MAX  
MACSGL\_RECTYP  
MACSGL\_SRC LCNT  
MACSGL\_SYMPGREQ  
MACSGL\_SYM\_LOCL  
MACSGL\_SYM\_NLOC  
MACSGL\_WARNCT  
MACSGQ\_RNT\_CRF  
MACSGQ\_RNT\_P2  
MACSGQ\_RNT\_PSY  
MACSGQ\_RNT\_SRT  
MACSGQ\_RNT\_SYO  
MACSGQ\_RNT\_TOT  
MACSG\_ERRBFDES  
MACSK\_LIST SIZE  
MACSLIST BYT 0  
MACSLIST\_INIT  
MACSLIST PAG\_HDR  
MACSOUTOBJ  
MACSOUT\_LW  
MACSPRT-SYM INF  
MACSPSECT PRINT  
MACSSORT TABLE  
MACSSTOIM  
MACSTERM BLANK  
MACSTIMER\_OFF  
MACSTIMER\_ON  
MACSWRITE\_TERM  
MACSWRTLST  
MACSWRTOBJ  
MACSWRT BLNKLIN  
MACSWRT-FAOUTS  
MAC\_SUBSYS

[illegible]

Variable	Value	Attribute	Mode
MERGE_LISTS	00000062	R	04
MLFSK_BLKSI2	00000177		
MLFSK_RSFLNLN	= 000000FF		
MLFSL_CTINDEX	00000014		
MLFSL_MCDEF	00000008		
MLFSL_QLINK	00000000		
MLFSQ_FNAMDS	0000000C		
MLFST_FNAM	00000078		
MLFSX_NAMBLK	00000018		
NAMSC_BLN	= 00000060		
NAMSC_MAXRSS	= 000000FF		
NEW_SBT_CHK_PAGE	00000813	RG	04
OBJSC_DBG	= 00000004		
OBJSC_EOM_ABORT	= 00000003		
OBJSC_EOM_ERR	= 00000002		
OBJSC_EOM_OK	= 00000000		
OBJSC_EOM_WRN	= 00000001		
OBJSC_TBT	= 00000005		
OBJSK_BUFSIZ	= 00000200		
OPFSM_LASTOPR	= 00002000		
OPFSM_OPTEXP	= 00001000		
OPFSV_LASTOPR	= 0000000D		
OPFSV_OPTEXP	= 0000000C		
PRINT_SYM_TABLE	0000023F	R	04
PRT_CMD_LIN	00000752	R	04
PRT_CROSS_REF	000003D4	R	04
PRT_ERR_SUM	0000066D	R	04
PRT_ERR_SUM_END	00000752	R	04
PRT_MEM_USE	000004E1	R	04
PRT_MLB_STATS	000005AB	R	04
PRT_PSECT_SYNOP	00000355	R	04
PRT_RUN_TIM	00000451	R	04
PRT_SYM_END	0000034C	R	04
PRT_SYM_LOOP	00000289	R	04
PSC\$B_NAME	00000004		
PSC\$B_SEG	0000000C		
PSC\$B_UNUSED	0000000B		
PSC\$G_OPTIONS	*****	X	04
PSC\$K_BLKSI2	00000013		
PSC\$K_NO_OPTNS	= 0000000A		
PSC\$L_CURLOC	0000000F		
PSC\$L_LINK	00000000		
PSC\$L_MAXLGTH	00000005		
PSC\$M_ABS	= FFFFFFFF7		
PSC\$M_ALIGNFLG	= 00004000		
PSC\$M_ALLOPTNS	= 000003FF		
PSC\$M_BYTE	= 00004000		
PSC\$M_CON	= FFFFFFFFB		
PSC\$M_DEFAULT	= 000001C8		
PSC\$M_EXE	= 000000C0		
PSC\$M_GBL	= 00000010		
PSC\$M_LCL	= FFFFFFFEF		
PSC\$M_LIB	= 00000002		
PSC\$M_LONG	= 00004800		
PSC\$M_NOEXE	= FFFFFFFBF		
PSC\$M_NOPIC	= FFFFFFFFE		
PSC\$M_NORD	= FFFFFFF7F		

MA Sy SC AB AD AF AG AH AI AO AQ AR AU AW B BL CH CH CH CH CH CH CH CH CH CH CH CH CH CH CH CH CH CN CO CR D DA DA DA DA DB DC DC DD DE DE DE DG DI DI DI DI DL DM DM DO DO DO

PSCSM_NOSHR	=	FFFFFFFFDF		
PSCSM_NOVEC	=	FFFFFFDFF		
PSCSM_NOWRT	=	FFFFFFEFF		
PSCSM_OVR	=	00000004		
PSCSM_PAGE	=	00006400		
PSCSM_PIC	=	00000001		
PSCSM_QUAD	=	00004C00		
PSCSM_RD	=	00000080		
PSCSM_REL	=	00000008		
PSCSM_SHR	=	00000020		
PSCSM_USR	=	FFFFFFFFFD		
PSCSM_VEC	=	00000200		
PSCSM_WORD	=	00004400		
PSCSM_WRT	=	00000180		
PSCSS_ALIGNMENT	=	00000004		
PSCSV_ALIGNFLG	=	0000000E		
PSCSV_ALIGNMENT	=	0000000A		
PSCSV_EXE	=	00000006		
PSCSV_GBL	=	00000004		
PSCSV_LIB	=	00000001		
PSCSV_OVR	=	00000002		
PSCSV_PIC	=	00000000		
PSCSV_RD	=	00000007		
PSCSV_REL	=	00000003		
PSCSV_SHR	=	00000005		
PSCSV_VEC	=	00000009		
PSCSV_WRT	=	00000008		
PSCSW_FLAG		00000009		
PSCSW_OPTIONS		0000000D		
PSECT\$BLANK		*****		
PSECT\$MAIN		*****		
PSECT_OPT_MATCH		0000097F	R	04
RDXSV_BINARY	=	00000000		
RDXSV_DECIMAL	=	00000002		
RDXSV_DOUBLE	=	00000005		
RDXSV_FLOAT	=	00000004		
RDXSV_GFLOAT	=	00000006		
RDXSV_HEX	=	00000003		
RDXSV_HFLOAT	=	00000007		
RDXSV_OCTAL	=	00000001		
REG\$PC	=	0000000F		
SEMI	=	0000003B		
SORT_EXIT		000000F5	R	04
SORT_LISTS		00000027	R	04
STB\$K_PG_MISS	=	0000000A		
SYMSB_NAME		00000004		
SYMSB_SEG		0000000C		
SYMSB_TOKEN		0000000B		
SYMSF_DEF	=	00000002		
SYMSF_REL	=	00000008		
SYMSF_UNI	=	00000004		
SYMSF_VALIDATE	=	00000010		
SYMSF_WEAK	=	00000001		
SYMSK_BLKSIZE		0000000D		
SYMSK_MAXLEN	=	0000001F		
SYMSK_TWOCOL	=	00000010		
SYMSL_LINK		00000000		

SYMSL_VAL	=	00000005		
SYMSM_ABS	=	00000010		
SYMSM_ASN	=	00000100		
SYMSM_CRFO	=	00002000		
SYMSM_DEBUG	=	00000020		
SYMSM_DEF	=	00000001		
SYMSM_DELMAC	=	00000200		
SYMSM_EPT	=	00000200		
SYMSM_EXTRN	=	00000008		
SYMSM_GLOBL	=	00000004		
SYMSM_LOCAL	=	00000040		
SYMSM_ODBG	=	00000400		
SYMSM_REF	=	00000080		
SYMSM_RELPSECT	=	00000800		
SYMSM_SUPR	=	00004000		
SYMSM_WEAK	=	00000002		
SYMSM_XCRF	=	00001000		
SYMSV_ABS	=	00000004		
SYMSV_ASN	=	00000008		
SYMSV_CRFO	=	0000000D		
SYMSV_DEBUG	=	00000005		
SYMSV_DEF	=	00000000		
SYMSV_DELMAC	=	00000009		
SYMSV_EPT	=	00000009		
SYMSV_EXTRN	=	00000003		
SYMSV_GLOBL	=	00000002		
SYMSV_LOCAL	=	00000006		
SYMSV_ODBG	=	0000000A		
SYMSV_REF	=	00000007		
SYMSV_RELPSECT	=	0000000B		
SYMSV_SUPR	=	0000000E		
SYMSV_WEAK	=	00000001		
SYMSV_XCRF	=	0000000C		
SYMSW_FLAG	=	00000009		
SYSSADJWSL	=	*****	GX	04
SYSSFAOL	=	*****	GX	04
TAB	=	00000009		
TIRSC_STA_PB	=	00000004		
TIRSC_STA_PL	=	00000006		
TIRSC_STO_L	=	00000016		
TIRSC_STO_LW	=	00000016		
TIRSC_STO_PIDR	=	0000001B		
X1	=	00000033		
X2	=	00080000		



+-----+  
! Psect synopsis !  
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
. BLANK .	00000000 ( 0.)	01 ( 1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
\$ABSS	00000177 ( 375.)	02 ( 2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
MAC\$RW_DATA	00000008 ( 8.)	03 ( 3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
MAC\$RO_CODE_P3	00000ACA ( 2762.)	04 ( 4.)	NOPIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC LONG

+-----+  
! Performance indicators !  
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.07	00:00:00.96
Command processing	106	00:00:00.35	00:00:03.59
Pass 1	428	00:00:10.26	00:00:43.38
Symbol table sort	0	00:00:01.28	00:00:05.53
Pass 2	237	00:00:02.65	00:00:13.49
Symbol table output	51	00:00:00.25	00:00:01.32
Psect synopsis output	2	00:00:00.02	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	855	00:00:14.88	00:01:08.29

The working set limit was 1800 pages.

88811 bytes (174 pages) of virtual memory were used to buffer the intermediate code.

There were 70 pages of symbol table space allocated to hold 1272 non-local and 115 local symbols.

1165 source lines were read in Pass 1, producing 36 object records in Pass 2.

43 pages of virtual memory were used to define 42 macros.

+-----+  
! Macro library statistics !  
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[MACRO.OBJ]MACRO.MLB;1	8
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	10
TOTALS (all libraries)	18

1364 GETS were required to define 18 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:FINISH/OBJ=OBJ\$:FINISH MSRC\$:FINISH/UPDATE=(ENH\$:FINISH)+LIB\$:MACRO/LIB



0225 AH-BT13A-SE  
VAX/VMS V4.0

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